TESIS APPROVAL STATUS FORM

	J.	
SESI PENGAJIAN	c	
Saya		
		(HURUF BESAR)
mengaku membena Perpustakaan Fakul kegunaan seperti be	lti Teknologi M	M/Sarjana/Doktor Falsafah) ini disimpan di Maklumat dan Komunikasi dengan syarat-syarat
 Perpustakaa salinan untu Perpustakaa salinan tesis 	an Fakulti Tekno ak tujuan pengaj an Fakulti Tekno s ini sebagai bal	ej Universiti Teknikal Kebangsaan Malaysia. ologi Maklumat dan Komunikasi dibenarkan membuat jian sahaja. ologi Maklumat dan Komunikasi dibenarkan membuat nan pertukaran antara institusi pengajian tinggi.
4. ** Sila tand	`,	
<u> </u>	SULIT	(Mengandungi maklumat yang berdarjah keselamatan atau kepentingan Malaysia seperti yang termaktub di dalam AKTA RAHSIA RASMI 1972)
	TERHAD	(Mengandungi maklumat TERHAD yang telah
		ditentukan oleh organisasi/badan di mana penyelidikan dijalankan)
	TIDAK TER	penyelidikan dijalankan)
		penyelidikan dijalankan)
(TANDATANGAN		penyelidikan dijalankan)
	PENULIS)	penyelidikan dijalankan) RHAD (TANDATANGAN PENYELIA)
(TANDATANGAN Alamat tetap :	PENULIS)	penyelidikan dijalankan) RHAD (TANDATANGAN PENYELIA)
	PENULIS)	Penyelidikan dijalankan) RHAD (TANDATANGAN PENYELIA) Nurul Adma Br. dakarii Nama Penyelia

^ Tesis dimaksudkan sebagai Laporan Projek Sarjana Muda (PSM)

raf



0000037876 Electronic-test Web application / Lee Yin Ping.

ELECTRONIC-TEST WEB APPLICATION

LEE YIN PING

This report is submitted in partial fulfillment of the requirements for the Bachelor of Information Technology (Software Development).

FACULTY OF INFORMATION AND COMMUNICATION TECHNOLOGY KOLEJ UNIVERSITI TEKNIKAL KEBANGSAAN MALAYSIA 2004

ADMISSION

I admitted that this project title name of

ELECTRONIC-TEST APPLICATION

is written by me and is my own effort and that no part has been plagiarized without citations.

, A		
STUDENT		Date:
•	(LEE YIN PING)	
SUPERVISOR	: No friz-	Date :
	(CIK NURUL AZMA ZAKARIA)	

DEDICATION

To my beloved parents...

DEDICATION

To my beloved parents...

ACKNOWLEDGEMENTS

I would like to thank Cik Nurul Azma Zakaria for giving assistant to complete this project successfully. She had given me a lot of guidance and support to make sure the project finish as plan.

I would also like to thank to my beloved parents that constantly giving me support and motivation until at the end of my project.

I would like to extend my gratitude and heartfelt thanks to Kolej University Teknikal Kebangstan Malaysia; and to the Faculty of Information Communication and Technology (FTMK) for the opportunity to do my study here. I owed my gratitude to college for making my study period here a memorable, fulfilling and enriching experience. I learnt a lot during the study and have prepared me for the challenge of my future working days.

Last but not least, I would also like to express my appreciation to all who involve for helping me to complete this final project proposal.

ABSTRACT

Delivering the high levels of reliability and availability required of Electronic-Test sites requires not only great technology, but also great operational processes. Building a scalable, highly available application is a necessary process in becoming functional as an online examination application. E-Test is has the backfunction which can be used by the lecturer as the administrator and the frontfunction which is used by the student. The back-function includes the maintenance and configuration for the E-Test application. Such of the maintenance work that can be done include configure the question and configure how the question displayed. For the front-function include search the individual result, generating performance graph and answering the question. E-Test application also contain security feature such as authentication login, session timeout, keep track of the user action, abandon user session after log out and avoid user to click the IE back button. E-Test application is a web application which is develops using Microsoft SQL-database server, Microsoft Visual .Net (ASP.NET), ASP and the IIS Web server. It applies the three-tier technology which includes the database server, client and web server.

TABLE OF CONTENTS

CONTI	ENT	PAGE
TESIS .	APPROVAL STATUS FORM	***************************************
ELECT	RONIC TEST APPLICATION	
	SION	
	ATION	
	OWLEDGEMENTS	
ABSTR	ACT	V
LIST O	F CONTENT	V1
LIST O	F TABLE	IX
LIST O	F DIAGRAM	XI
	F ABBREVIATION	
	F APPENDIX	
LIST	· AI LIVIA	
	TO ARE TO THE TOTAL THE TOTAL TO THE TOTAL THE TOTAL TO T	
INTRO	DUCTION	
1.1	PREAMBLE/OVERVIEW	1
1.2	PROBLEM STATEMENT(S)	3
1.3	OBJECTIVE	
1.4	SCOPES	
1.5	CONTRIBUTIONS	9
1.6	EXPECTED OUTPUT	10
1.7	SUMMARY	11
	CALCAMAN HE BUCK	
LITERA	ATURE REVIEW	12
2.1	INTRODUCTION	12
2.2	FACT AND FINDING	
2.3	SUMMARY	
2.5	JONUVICE TO THE PROPERTY OF TH	20
PROJEC	CT PLANNING AND METHODOLOGY	21
3.1	INTRODUCTION	
3.2	HIGH-LEVEL PROJECT REQUIREMENTS	21
3.2.1	PROJECT FACILITIES REQUIREMENTS	

3.2.2	SOFTWARE REQUIREMENTS	24
3.2.3	HARDWARE REQUIREMENTS	27
3.3	SYSTEM DEVELOPMENT APPROACH.	28
3.4	PROJECT SCHEDULE AND MILESTONES	
3.5	SUMMARY	
ANALY	SIS	36
4.1	Introduction	36
4.2	ANALYSIS OF CURRENT SYSTEM	37
4.2.1	BUSINESS PROCESS	37
4.2.2	PROBLEM ANALYSIS	39
4.2.3	PROBLEM STATEMENT	42
4.3	ANALYSIS OF TO BE SYSTEM	43
4.3.1	FUNCTIONAL REQUIREMENT	43
4.3.2	TECHNICAL REQUIREMENT	52
	SOFTWARE REQUIREMENT	
	HARDWARE/FIRMWARE REQUIREMENT	
	IMPLEMENTATION/DEPLOYMENT REQUIREMENT	
4.4	SUMMARY	
DECICA	T	
5.1	INTRODUCTION	
5.2	PRELIMINARY/HIGH-LEVEL DESIGN.	58
5.2.1	RAW INPUT/DATA	58
5.2.2	SYSTEM ARCHITECTURE	59
5.2.3	USER INTERFACE DESIGN	62
•	NAVIGATION DESIGN	
	INPUT DESIGN	
	OUTPUT DESIGN	
5.2.4	DATABASE DESIGN	
	LOGICAL DATABASE DESIGN	
5.3	DETAILED DESIGN	
5.3.1	SOFTWARE SPECIFICATION	
5.3.2	PHYSICAL DATABASE DESIGN	113
5.4	SUMMARY	115
IMADI EN	MENTATION	
6.1	INTRODUCTION	
6.2	SOFTWARE DEVELOPMENT ENVIRONMENT SETUP	
6.2.1	APPLICATION ARCHITECTURE	
6.4	IMPLEMENTATION STATUS	
6.5	SUMMARY	124
TECHTA		
IESTIN	G	
7.1	INTRODUCTION	
7.2	TEST PLAN	
7.2.1	TEST ORGANIZATION	
7.2.2	TEST ENVIRONMENT	
7.2.3	TEST SCHEDULE	
73	TEST STRATEGY	120

7.3.1	CLASSES OF TEST	131
7.4	TEST DESIGN	132
7.4.1	TEST DESCRIPTION	132
7.4.2	TEST DATA	134
7.5	TEST CASE RESULTS (FOR EACHTEST CASE INDIVIDUAL)	135
7.6	SUMMARY	139
PROJE	CT CONCLUSION	140
8.1	Introduction	140
8.2	OBSERVATION ON WEAKNESSES AND STRENGTHS	140
8.3	PROPOSITIONS FOR IMPROVEMENT	142
8.4	SUMMARY	142
	GRAFI	
APPEN	DIX	***************************************
ATTAC	HMENT	34

LIST OF TABLE

NO	CONTENT	PAGE
DESIG	GN	57
	5.1 Table 5.1: Table of the related entity with related interface	58
	5.2 Table 5.2 Table of the main page E-Test application	63
	5.3 Table 5.3: Table for administrator page	63
	5.4 Table 5.4: Table for New Question	64
•	5.5 Table 5.5: Table for Question Selection form	65
	5.6 Table 5.6: Table for Question Preview	66
	5.7 Table 5.7 Table for Graph Performance	66
	5.8 Table 5.8 Table for Search Individual Result	67
	5.9 Table 5.9: Table for Add user access Permission	68
	5.10 Table 5.10: Table for ERD E-Test Login	79
	5.11 Table 5.11: Table ERD for the E-Test Question application	80
	5.12 Table 5.12: Table Data Dictionary for E-Test application	144
IMPL	EMENTATION	116
	6.1 Table 6.1: Table Implementation Status	123
TESTI	NG	125
	7.1 Table 7.1: Localhost Environment	127
	7.2 Table 7.2 Intranet Environment	128
	7.3 Table 7.3 Test Schedule	128
	7.4 Table 7.4: Integration Testing: Administrator	130
	7.5 Table 7.5: Integration Testing: Student	130

7.6	Table 7.6: Table Security Testing.	132
7.7	Table 7.7: Test Case-E-Test	133
7.8	Table 7.8: Test Unit 001 Login-username,password	134
7.9	Table 7.9: Test Unit 001 Equivalent Partitioning (Password)	134
7.10	Table 7.10: Test Unit 001 Boundary Analysis(Password)	135
7.11	Table 7.11: Test Unit 001 Equivalent Partitioning (User Name)	135
7.12	Table 7.12: Test Unit 001 Boundary Analysis (User Name)	136
7.13	Table 7.13: Test Unit 002 Add New Question Success.	136
7.14	Table 7.14: Test Unit 003: Add New Question failures	137
7.15	Table 7.15: Test Unit 004: Change Question Selection Setting success	137
7.16	Table 7.16: Test Unit 005 Change Question Selection Setting failures	137
7.17	Table 7.17: Test Unit 006 Add User access permission success	138
7.18	Table 7.18: Test Unit 007 Generate report success	138
7.19	Table 7.19: Test Unit 008 English Test	138
7.20	Table 7.20: Test Unit 009 Search Individual result.	120

LIST OF DIAGRAM

NO	CO	NTENT	PAGE
PRO	JEC	T PLANNING AND METHODOLOGY	21
	3.1	Figure 3.1: Software Development Life Cycle	28
	3.2	Figure 3.2: Rapid Application Development (RAD)	31
ANA	LYS		36
	4.1	Figure 4.1: Business flow for the current business flow	40
	4.2	Figure 4.2: Functional Requirement for the E-Test application.	44
	4.3	Figure 4.3: Product Function of E-Test	47
	4.4	Figure 4.4: Context Diagram for login authentication.	48
	4.5	Figure 4.5: Context Diagram to randomly display questions	49
	4.6	Figure 4.6: Context Diagram to maintaining question set	50
	4.7	Figure 4.7: Context Diagram to set number of question displayed for	
		one set of question.	51
	4.8	Figure 4.8: Context Diagram to search for the student result	52
DESI	IGN.		57
	5.1	Figure 5.1: Architecture System Overall Picture.	59
	5.2	Figure 5.2: Architecture System 3-tier Technology	61
	5.3	Figure 5.3: Interfaces Main page of the E-Test application	62
	5.4	Figure 5.4: Interfaces Administrator Question Set Form.	63
	5.5	Figure 5.5: Interfaces Administrator for Question Selection.	64
	5.6	Figure 5.6: Interfaces Question Preview.	65
	5.7	Figure 5.7: Interfaces Administrator Performance Graph	66

5.8	Figure 5.8: Interfaces Administrator Search Individual Student Result	6
5.9	Figure 5.9: Interfaces Administrator Add User Access Permission	6
5.10	Figure 5.10: Interfaces for Rules and Regulation.	68
5.11	Navigation Design (Flow chart that student follow)	69
5.12	Navigation Design (Flow chart that administrator follow)	70
5.13	Figure 5.11: Input/Output for Login Form.	7
5.14	Figure 5.12: Input/Output for Question Form.	72
5.15	Figure 5.13: Input/Output for Set Number of Question Form	72
5.16	Figure 5.14: Input/Output for search student result	73
5.17	Figure 5.15: Input/Output for generating the graph performance	73
5.18	Figure 5.16: Input/Output for answering question	74
5.19	Figure 5.17: Input/Output for assigning an authorize user	74
5.20	Figure 5.18: Output when the user is enter a wrong user name or password	75
5.21	Figure 5.19: Output when the user not doing any action after 5 minutes. User	
	need to log in again for the security purpose	75
5.22	Figure 5.20: Output for the student total score	76
5.23	Figure 5.21: Output for the preview question.	76
5.24	Figure 5.22: Output for the individual result search.	77
5.25	Figure 5.23: Output for the Question Selection Form.	77
5.26	Figure 5.24: Report Generate output	78
5.27	Figure 5.25: ERD for the E-Test Login.	79
5.28	Figure 5.26: ERD for the E-Test Question application.	80
5.29	Figure 5.27: Use case diagram-Main function of Electronic-Test	82
5.30	Figure 5.28: Logical View-Package for design and process view	83
5.31	Figure 5.29: Design Model- Application layer and business services model	84
5.32	Figure 5.30: Trace ability of E-Test application.	85
5.33	Figure 5.31: Key Abstraction for E-Test application	86
5.34	Figure 5.32: Class diagram- Login use case.	86
5.35	Figure 5.33: Sequence diagram- Basic Flow for login use case	87
5.36	Figure 5.34: Sequence diagram- Alternative Flow for login use case	87
5.37	Figure 5.35: Sequence diagram- Exception Flow (Cancel) for login	
	use case	88
5.38	Figure 5.36: State/Activity diagram for the first time login in the login	
	use case	89
5.39	Figure 5.37: State/Activity diagram for the second time login in the login	
	use case	89
5.40	Figure 5.38: Class Diagram- Update Question use case	90

3.41	Figure 5.39. Sequence diagram- Basic flow for the update question
	use case
5.42	Figure 5.40: Sequence diagram- Basic flow (add question) for the update
	question use case
5.43	Figure 5.41: Sequence diagram- Basic flow (update question) for the update
	question use case
5.44	Figure 5.42: Sequence diagram-Basic flow (delete question) for the update
	question use case
5.45	Figure 5.43: Sequence diagram- alternative flow for the update question
	use case
5.46	Figure 5.44: Sequence diagram- exception flow (cancel) for the update question
	use case
5.47	Figure 5.45: State/Activity Diagram for the update question use case
5.48	Figure 5.46: Class diagram for generate log file use case
5.49	Figure 5.47: Sequence diagram-basic flow for generate the log file
5.50	Figure 5.48: Sequence diagram-alternative flow for generate the log file
5.51	Figure 5.49: Sequence diagram-Exception flow (cancel) for generate
Y	log file
5.52	Figure 5.50: State/Activity Diagram for generate log file use case
5.53	Figure 5.51: Class diagram- Answering question
5.54	Figure 5.52: Sequence Diagram-Basic Flow for answering answer
5.55	Figure 5.53: Sequence diagram- Alternative Flow for answering question
5.56	Figure 5.54: Sequence diagram- Exception Flow for answering question
5.57	Figure 5.55: State/Activity Diagram for answering question
5.58	Figure 5.56: Class Diagram- Generating performance graph
5.59	Figure 5.57: Sequence Diagram-Basic Flow for generating
	graph performance
	Figure 5.58: Sequence Diagram- Alternative Flow for generating
	graph performance.
.61	Figure 5.59: Sequence Diagram- Exception flow (cancel) for generating
	graph performance.
.62	Figure 5.60: State/Activity diagram for generating graph performance
	Figure 5.61: Class diagram- Search student result.
	Figure 5.62: Sequence diagram- basic flow for search student result
	use case
	Figure 5.63: Sequence diagram- alternative flow for search student result
	Figure 5.64: Sequence diagram-Exception Flow (cancel) for search

				٠	
	٦	Ü	,	1	1
	1	٦	ċ	1	М

		student result.	105
	5.67	Figure 5.65: State/Activity diagram for search student result diagram	106
		Figure 5.66: Class diagram- Allow authorize user use case	106
	5.69	Figure 5.67: Sequence diagram- Basic Flow for allowing authorize user	
		use case	107
	5.70	Figure 5.68: Sequence diagram- Alternative flow for allowing authorize user	
		use case	107
	5.71	Figure 5.69: Sequence diagram- Exception flow for allowing authorize user	
		use case	108
	5.72	Figure 5.70: State/Activity diagram for allowing authorize user use	108
	5.73	Figure 5.71: Class diagram- Set number of question	109
	5.74	Figure 5.72: Sequence diagram- Basic flow for set number of question	
		use case	109
	5.75	Figure 5.73: Sequence diagram- alternative flow for set number of question	
		use case	110
	5.76	Figure 5.74: Sequence diagram- exception flow (cancel) for set number of	
		question use case	110
	5.78 ¹	Figure 5.75: State/Activity diagram for set number of question	111
		Figure 5.76: Component diagram for E-Test application.	112
IMI	LEMI	ENTATION	116
	6.1	Figure 6.1:Desktop environment	117
	6.2	Figure 6.2: Internet environment.	118
			110
TES	TING.		125
	7.1	Figure 7.1: Test Unit 001 Equivalent Partitioning (Password)	134
	7.2	Figure 7.2: Test Unit 001 Boundary Analysis (Password)	135
	7.3	Figure 7.2 Equivalent Partitioning (User Name)	135
	7.4	Figure 7.4 Boundary Analysis (User name)	133

LIST OF ABBREVIATION

TERM	DEFINITION
E-Test	Electronic Test
KUTKM	Kolej Universiti Teknikal Kebangsaan Malaysia
FTMK i	Faculty of Information Technology and Communication
SDLC	Software Development Life Cycle
HCI	Human Computer Interaction
RAD	Rapid Application Development
IIS	Internet Information Services
XML	Extensible Markup Language
ICT	Information and communications Technology
FICT	The Faculty of Information & Communication Technology
R&D	Research and Development
DSI	Dynamic Systems Initiative
DBMS	Database Management System
SQL	Structured Query Language
IE .	Microsoft Internet Explorer
IEAK 6	Internet Explorer Administration Kit

LIST OF APPENDIX

NO	CONTENT	PAGE
	Appendix A.1: Gantt chart for the developing the E-Test application	
	Appendix A.2: Organization Chart for the Information and Communication	
	Technology	
	Appendix A.3: Organization for KUTKM	
	Appendix A.4: Sample Data.	
	The first till the stage of the	

CHAPTER I

INTRODUCTION

1.1 Preamble/Overview

Online test web application is the research for final year project due to the fast developing internet technology. E-Test is similar with the test paper that is taken by candidate during the examination. The different between E-Test and normal examination is E-Test is an online application and result can be obtained as soon as they finish take the test. This application is the multi answer question set examination. Candidate can choose more than one choices as their answer. This will make the question more challenging and increase the level of difficulty compare to not a multi answer question set. This application will randomly access question based on the level set by the organizer. The level of the application represent category of the questions. The purpose of level in this application is to make sure that question randomly retrieved is equal from each category.

It will mark the question according to the answer set given by the organizer. Total correct answer and score of the candidate will be display. This application will generate a report in graph form showing the performance of the candidate after take the test. This application requires the user to log in before use the application. E-Test will detect the identity used is an authorize user or not. It will direct the user to the appropriate page because administrator will enter a different page for the candidate

pages. This application is much consider about the administrator as a powerful user. E-Test is a complete application and stands alone.

For security purpose, this application will online track the user activity. Only the user who has log in the application can use this application. Different user identity will access different application page. For example, if the user is using the administrator identity they will access the administrator page, which different from the user access that, use the candidate identity. Different user identity can access different pages. The administrator user will determine each of the candidate identity authority access. There will be a password field to protect the authorize user. Each of the login will have a valid session time to access. If the time to access has exceeded 5 minutes, session will expired and required the user to log in again.

The purpose of E-Test is to make the English examination set paper can be taken online. E-Test can make the calculating marks for each paper sited by the candidate in faster and efficient way. E-Test is built to generate a quick evaluation of candidate performance in the examination. User can change the setting of the examination flow just by change the value in the appropriate form. Generally, E-Test is develops to help organization organize an online quizzes or online examination. Due to the time constraint and venue constraint for each candidate to take the exam, E-Test is the solution for the problem. E-Test is an online application that can be access by the each candidate from a personal computer which can online or have intranet.

The organization that becomes the research for the E-Test application is a college university, Kolej University Teknikal Kebangsaan Malaysia, KUTKM in Faculty of Information Technology and Communication, FTMK for English subject. KUTKM is the new college university built due to the government recommendation one state one university. KUTKM is first government College University that situated at Ayer Keroh

Melaka. It was first operated at 21June, 2000. It was established on Dec 1st 2000 under Section 20 University and College University Act 1971 Act 30. The actual college based is built at Durian Tunggal. KUTKM is emphasis on the hands-on and technical.

KUTKM mission is to produce highly competent professionals via world class higher Technical Education based on application oriented teaching, learning and research through Smart University-Industry collaboration in line with National Aspiration. The structure of KUTKM is unique and distinctive curriculum design. Teaching and learning concepts based on problem-centered, action learning and creativity is the second structure of the KUTKM while emphasis on experiential and hands-on learning with fully equipped 'Teaching Factory' facility. The university town within the vicinity of industrial park is the fourth structure of KUTKM. The intensive collaboration with industries: syllabus design, industrial training and professional consultants. The vision of KUTKM is to be the world's innovative and creative technical universities. KUTKM has the curriculum planning on the current technology and skills and to fulfill the needs and requirements of industries.

1.2 Problem statement(s)

Problem which can be recognized can be view from two different perspectives. From the perspective of organizing an examination manually below is the problem recognized.

- Using a lot paper since it is manually printed-out
- Using a lot of human resource in marking paper
- Inaccurately of the marks
- Need a lot of time to produce the result of the candidate

- Manually create a statistic showing performance of each subject taken
- Wasting money if there is a changes in the question
- Examination leak problem

From the perspective of existing online examination application

- Longer loading time of the application
- Low level of user friendly
- Dependency of the application to the programmer towards the maintenance work
- Examination leak problem
- Not even question from each level or topic to be included in one question set

Problem recognize from other perspective

 Different place of examination will cause of examination cheating case such as disquisition

They no need to print the examination question. Besides, E-Test can save a lot of time human resource time in marking examination paper. E-Test can reduces the inaccurately that occur in marking exam paper by human and produce the result faster than human. It can also solves question problem where if administrator has accidentally wrote a wrong choices for the question or wrong question set. E-Test allow administrator to edit the question without problem.

E-Test is develops to save times, money and database storage. It saves a lot of times when administrator can choose the existing choices when the choice is similar. Administrator is no need to type for the second times. E-Test can be used by any

organization which wants to organize an examination or quizzes for example university. E-Test can also be used by the company who wants to organize a quizzes contest. E-Test is build to avoid the examination question leak due to the randomly question retrieve. The more question in the question bank, the chances of the repeating question in different question set lower. E-Test application is develop using the combination of Software Development Life Cycle (SDLC) model and Prototyping Development Approach.

1.3 Objective

The objective of the E-Test can be divided into a few perspectives. E-Test hopes to achieve the listed benefits as below

- No more correcting answer sheets manually. The system validates the answers selected by the candidate/examinee and calculates the examination score automatically.
- No calculating the scores manually. The system automatically calculates score for the candidate. Questions can have different points/marks.
- Get examination results instantly. The administrator/examiner can view the results right after the examination has been conducted since the system calculates and updates the score.
- Avoid Examination leaks. Set the examination to pick random questions
 from the Question Bank at time when the examination is administered.
 Non-repetitive, random questions will be displayed to the candidate. More
 the questions in the Question Bank, more random the questions displayed to
 the candidate.
- Save on administrative resources and time. Self-registration by candidates/examinees, elimination of printing costs for conducting

examinations, use existing network setup for administering examinations results in saving administrative resources and time.

For the security purpose, E-Test application hope to achieve the following task,

- a) Tracking the user action
- b) User must log in to used the application
- c) Password encryption store as varbinary in the database
- d) To make sure they are an authorize user, password fields will be provided
- e) User can leave the application alone from doing nothing in 5 minutes. Within 5 minutes, their session log in expired, user needs to re-log in again.
- f) Delete the cookies after user log out from the application

For the long-term database design, E-Test application hope to achieve the following task.

' a) User login identity can be used in other application besides this application. Because, there will be another table controlling the access right of each user for the application.

During the project developing, below is the expectation that hope to achieve,

- Improve my skill and understanding about the programming language
- Learning new language especially ASP.net and implement it in this project
- Hope to become more understanding the business value of the application that
- Hope to understands more the quality of the system