

**PERFORMANCE ANALYSIS OF RANDOM MAC PROTOCOLS IN
WIRELESS MESH NETWORKS**

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**ANALISIS PRESTASI BAGI PROTOKOL RAWAK MAC DALAM
RANGKAIAN MESH TANPA WAYAR**

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Laporan ini dikemukakan untuk memenuhi sebahagian daripada syarat
penganugerahan Ijazah Sarjana Muda Kejuruteraan Elektronik (Kejuruteraan
Komputer) dengan Kepujian

Fakulti Kejuruteraan Elektronik dan Kejuruteraan Komputer
Universiti Teknikal Malaysia Melaka (UTeM)

Mei 2011

PERFORMANCE ANALYSIS OF RANDOM MAC PROTOCOLS IN
WIRELESS MESH NETWORKS

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This report is submitted in partial fulfillment of requirements for the award of
Bachelor of Electronic Engineering (Computer Engineering) with Honours

Faculty of Electronic and Computer Engineering
Universiti Teknikal Malaysia Melaka (UTeM)

May 2011



UNIVERSITI TEKNIKAL MALAYSIA MELAKA

FAKULTI KEJURUTERAAN ELEKTRONIK DAN KEJURUTERAAN KOMPUTER

BORANG PENGESAHAN STATUS LAPORAN

PROJEK SARJANA MUDA II

Tajuk Projek : PERFORMANCE ANALYSIS OF RANDOM MAC PROTOCOLS IN WIRELESS MESH NETWORKS

Sesi Pengajian : SESI 2010/2011

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PENGHARGAAN

Projek dan kajian terhadap hasil kerja ini saya dedikasikan buat seluruh keluarga saya terutama sekali kepada kedua ibu bapa saya atas pengorbanan dan sokongan yang tidak pernah putus sepanjang hidup saya, adik-adik saya dan juga rakan-rakan yang sentiasa memberi sokongan dan dorongan. Serta tidak dilupakan kepada tenaga pengajar yang banyak memberi tunjuk ajar kepada saya.

ACKNOWLEDGEMENT

This project and research work is dedicated to my beloved parents for their enthusiastic caring throughout my life, my loving sisters also my friends for their encouragement and love. Also, not to forget, to lecturers that shares their knowledge towards me.

ABSTRAK

Seperti yang dinyatakan dalam tajuk, iaitu “Analisis Prestasi bagi Protokol Rawak MAC dalam Rangkaian Mesh Tanpa Wayar”, tesis ini mengandungi maklumat-maklumat berkenaan dengan prestasi Rangkaian Mesh Tanpa Wayar yang menggunakan tiga jenis protokol MAC, dalam konteks daya pemprosesan dan purata masa tunda. Sudah menjadi satu kebiasaan pada masa sekarang bagi setiap bangunan dan juga rumah mempunyai sambungan kepada rangkaian tanpa wayar mereka sendiri. Kebanyakan pengguna selalu menghadapi masalah mendapatkan liputan internet tanpa wayar dalam kawasan yang luas, terutama sekali di dalam bangunan bertingkat. Para pengguna akan memerlukan kos yang tinggi dan melalui pemasangan “router” yang sukar bagi meluaskan lagi liputan rangkaian tanpa wayar mereka. Dengan menggunakan Rangkaian Tanpa Wayar Mesh, ia berpotensi untuk menyelesaikan masalah-masalah tersebut. Objektif utama kertas ini ditulis adalah untuk membuat penilaian secara individu, prestasi rangkaian tanpa wayar mesh bagi setiap penggunaan protokol MAC, iaitu “Pure ALOHA”, “Slotted ALOHA” dan np-CSMA. Kita akan lihat prestasi bagi kesemua protocol berdasarkan daya pemprosesan dan purata masa tunda. Dalam projek ini, kami telah menghasilkan dan membuat simulasi ke atas satu set kod program MATLAB yang digunakan untuk menganalisis prestasi rangkaian tanpa wayar mesh dalam protokol MAC. Ujian pada situasi sebenar tidak termasuk dalam projek ini.

ABSTRACT

As stated in the title which is “Performance Analysis of Random MAC Protocols in Wireless Mesh Networks”, this thesis provides some information about the performance of Wireless Mesh Networks by using three types of MAC protocols, in terms of throughput and average delay time. It is very common nowadays that every building and even houses have their own wireless network connection. The problem that always faced by users is the availability of the wireless coverage in a wide area, especially in a multilevel building. Users might need to spend higher cost and go through such complicated implementation of wireless routers in order to extend their wireless network coverage. By using Wireless Mesh Network, it probably could solve those problems in future. The main objective for this paper is to evaluate individually the performance of wireless mesh network for each type of MAC protocols, which are Pure ALOHA, Slotted ALOHA and np-CSMA. We will see the performance for each of them based on their throughput performance and average delay. In this project, we have developed and simulated a set of MATLAB coding which was used to do performance analysis for wireless mesh network in MAC protocols. Testing in real environment is not covered in this project.

TABLE OF CONTENTS

CHAPTER	TITLE	PAGE
	TAJUK PROJEK	ii
	PROJECT TITLE	iii
	REPORT VERIFICATION STATUS FORM	iv
	PENGISYTIHARAAN	v
	DECLARATION	vi
	PENGISYTIHARAAN PENYELIA	vii
	SUPERVISOR DECLARATION	viii
	PENGHARGAAN	ix
	ACKNOWLEDGEMENT	x
	ABSTRAK	xi
	ABSTRACT	xii
	TABLE OF CONTENTS	xiii
	LIST OF TABLES	xvi
	LIST OF FIGURES	xvii
	LIST OF TERMS	xix
I	INTRODUCTION	
	1.0 INTRODUCTION	1
	1.1 PROBLEM STATEMENT	2
	1.2 OBJECTIVES AND SCOPE	3
	1.3 MOTIVATION	3
	1.4 CONTRIBUTION	3
	1.5 THESIS ORGANIZATION	4

II LITERATURE REVIEW

2.0	INTRODUCTION	5
2.1	NETWORK TECHNOLOGY	6
2.2	NETWORK TOPOLOGY	9
2.2.1	WIRELESS MESH NETWORK (WMN)	11
2.3	NETWORK PROTOCOL DESIGN	13
2.3.1	DATA LINK LAYER (DLL)	14
2.3.2	MAC PROTOCOLS	14
2.3.2.1	PURE ALOHA	16
2.3.2.2	SLOTTED ALOHA	17
2.3.2.3	NON-PERSISTENT CSMA	18
2.4	SUMMARY	20

III METHODOLOGY

3.0	INTRODUCTION	21
3.1	MESH GRID ALGORITHM DESIGN	23
3.2	SIMULATION ENVIRONMENT	24
3.3	SUMMARY	30

IV RESULTS AND DISCUSSION

4.0	INTRODUCTION	31
4.1	THROUGHPUT PERFORMANCE	
4.1.1	PURE ALOHA	34
4.1.2	SLOTTED ALOHA	36
4.1.3	NON-PERSISTENT CSMA	38

	(NP-CSMA)	
4.2	AVERAGE DELAY PERFORMANCE	
4.2.1	PURE ALOHA	40
4.2.2	SLOTTED ALOHA	42
4.2.3	NON-PERSISTENT CSMA	44
	(NP-CSMA)	
4.3	SUMMARY	46
V	CONCLUSION AND RECOMMENDATION	47
	REFERENCES	

LIST OF TABLES

NUMBER	TITLE	PAGE
Table 3.1	Global Variables in Main Program	26
Table 3.2	Constants in Main Program	27

LIST OF FIGURES

NUMBER	TITLE	PAGE
Figure 2.1	Local Area Network (LAN)	7
Figure 2.2	Metropolitan Area Network (MAN)	7
Figure 2.3	Wide Area Network (WAN)	8
Figure 2.4	Wireless Local Area Network (WLAN)	8
Figure 2.5	Bus Topology	9
Figure 2.6	Star Topology	9
Figure 2.7	Ring Topology	10
Figure 2.8	Mesh Topology	11
Figure 2.9	Wireless Mesh Network (WMN) Architecture	12
Figure 2.10	Seven layers in OSI Model	13
Figure 2.11	Classification of the multiple access protocols	15
Figure 2.12	Pure ALOHA (shaded slots indicate collisions)	17
Figure 2.13	Slotted ALOHA (shaded slots indicate collisions)	18
Figure 2.14	Np-CSMA (shaded slots indicate collisions)	20
Figure 3.1	Flowchart for project methodology	22
Figure 3.2	Location of access terminals	23
Figure 3.3	Flowchart in MATLAB simulation	25
Figure 4.1	Simulation result in Command Window	32
Figure 4.2	Result stored in “test.dat” file	33
Figure 4.3	Throughput for Pure ALOHA without mesh	34
Figure 4.4	Throughput for Pure ALOHA with mesh	35

Figure 4.5	Throughput for Slotted ALOHA without mesh	36
Figure 4.6	Throughput for Slotted ALOHA with mesh	37
Figure 4.7	Throughput for np-CSMA without mesh	38
Figure 4.8	Throughput for np-CSMA with mesh	39
Figure 4.9	Average delay time for Pure ALOHA without mesh	40
Figure 4.10	Average delay time for Pure ALOHA with mesh	41
Figure 4.11	Average delay time for Slotted ALOHA without mesh	42
Figure 4.12	Average delay time for Slotted ALOHA with mesh	43
Figure 4.13	Average delay time for np-CSMA without mesh	44
Figure 4.14	Average delay time for np-CSMA with mesh	45

LIST OF TERMS

DLL	Data Link Layer
LAN	Local Area Network
LLC	Logical Link Control
MAC	Multiple Access Control
MAN	Metropolitan Area Network
np-CSMA	Non-Persistent Carrier Sense Multiple Access
OSI	Open Systems Interconnection
WAN	Wide Area Network
WLAN	Wireless Local Area Network
WMN	Wireless Mesh Network

CHAPTER I

INTRODUCTION

Borderless world introduces a necessity to have reliable and mobile connectivity in order to gain a lot of information. From the first invention of telephone by Alexander Graham Bell in 1876 until the Internet has been introduced in 1950s, the world of networking has been evolved rapidly. It can be said that almost every building in this world have been equipped by wireless internet connection, or at least, wired connection. WiFi facilities are everywhere, with a large number of mobile users.

Now, the performance of wireless network has been one of the concerned issues by users. Before this, people did not care about how fast the data will be sent to them as long as they get the data correctly, but as time goes by, most of the Internet users, especially those who are using wireless connection, really take seriously into account about the speed and delay that might they face during their usage time.

It is also will be great if the Internet connection can always be ready as they move within certain distance in an area. However limited coverage area limits the Internet connectivity. Wireless Mesh Network (WMN) is one of the

ways can be used to extend the coverage of wireless network and thus expand the Internet connectivity. The WMN infrastructure could be used for home environment, office area and multilevel building, such as apartment, shopping complex and even communication towers.

In this thesis, we will discuss the performance evaluation of WMN in terms of throughput and average delay for three types of MAC protocols namely Pure ALOHA, Slotted ALOHA and Non-Persistent Carrier Sense Multiple Access (np-CSMA). Each type of protocols applies different ways of forwarding packet through the communication link.

1.1 Problem Statement

Usually, at an environment like shopping complex, where the building has several floors, users cannot surf Internet via wireless network when they are at the different floor because of several factors, such as barriers from wall and glass. So, in this project, we propose to improve this situation. By using Wireless Mesh Network, it probably will help to enlarge the coverage received by users and also solve users' problem when implementing large and complex wireless network, which using many routers where each of them is connected to the Internet individually. This kind of network also requires higher cost and complicated deployment.

As the performance of the internet connection has always been concerned, people are always questioned about how fast the data will be sent to them (how much the delay would be?) and also how perfect the data that they will receive. Speed of an Internet connection may affect throughput performance. Logically, when the speed is high, throughput received also might be high. So, suitable algorithm or protocol might need to be adapted in a network in order to get the best performance through it. For example, in MAC protocols that was used in this project, each of them has their own way of transmitting packets, and hence

has different effect on their throughput performance and delay introduced in the link.

1.2 Objectives and scope

This project aims to implement WMN by applying three different MAC protocols, which are Pure ALOHA, Slotted ALOHA and Non-Persistent Carrier Sense Multiple Access (np-CSMA) by using MATLAB programming. Basically, this kind of implementation can be very useful in many kind of environment, especially for multilevel building so that everyone in the building can access wireless internet network at any level.

Evaluate performance (throughput and average delay) based on simulation is also the purpose for doing this project. By using those three types of MAC protocols as mentioned above, we analyzed their throughput and average delay for each of them.

1.3 Motivation

This project was motivated by difficulty faced by users when accessing Internet in a wide area, especially in different levels of a building. If we use the normal way of setting up large wireless network, it requires higher cost and complicated deployment.

1.4 Contribution

This thesis provides the results and analysis about performance of WMN by using different kinds of MAC protocols. From this, we produce a conclusion from those results with suggestion for future works.

1.5 Thesis Organization

In this chapter, there only will be the explanation of background idea about this research. The next chapter will discuss more on the literature review, where we will see different types of wireless connection (WLAN and WMN) along with different types of MAC protocols that have been used in implementing WMN, which are Pure ALOHA, Slotted ALOHA and np-CSMA. In Chapter 3, we will explain more on the methodology that was used in this project, which covers the explanation of mesh grid and also simulation environment. The next chapter will present the analysis result that is obtained from the simulation, and lastly, in Chapter 5, there will be the conclusion for overall project and also some suggestions for future work.

CHAPTER II

LITERATURE REVIEW

2.0 Introduction

In this chapter, we will present about the variation kind of network and their details. Firstly, we will go through some types of network which are suitable to be implemented in certain environment. After that, there is the explanation about protocols that are used in a network, such as bus topology, star topology, ring topology and mesh topology. From there, readers can get some information about how a network can be organized effectively. Next section is about Network Protocol Design, where it explains about some parts that are involved in the development of a network. In this section also, there is a brief about MAC protocols that have been used in this research. Here, readers can understand the behavior of each protocol that is implemented in the simulation. Lastly, at the end of this chapter, a summary of the whole chapter is provided.