### REAL-TIME FACE DETECTION SYSTEM WITH ADDITIONAL FEATURES

### NURFAIZAH BINTI ABDOL RAHMAN

This report is submitted in partial fulfillment of the requirements for the award of Bachelor of Electronic Engineering (Computer Electronics) With Honours

> Faculty of Electronic and Computer Engineering Universiti Teknikal Malaysia Melaka

> > April 2009

C Universiti Teknikal Malaysia Melaka

MALAYS/4	UNIVERSTI TEKNIKAL MALAYSIA MELAKA
FAKULTI K	EJURUTERAAN ELEKTRONIK DAN KEJURUTERAAN KOMPUTER
TEK	
L'Standa	BORANG PENGESAHAN STATUS LAPORAN
The second secon	
	I NOJER SARJANA PIUDA II
	E FACE DETECTION WITH ADDITIONAL PEATURES
Tajuk Projek : REAL TIM	E FACE DETECTION WITH ADDITIONAL FEATURES
Sesi Pengajian : 2008/2009	
Saya NURFAIZAH BINTI ABDOL	RAHMAN
mengaku membenarkan Laporan Proje	ek Sarjana Muda ini disimpan di Perpustakaan dengan syarat-syarat
kegunaan seperti berikut:	
Laporan adalah hakmilik Univers	iti Teknikal Malaysia Melaka.
2. Perpustakaan dibenarkan membu	at salinan untuk tujuan pengajian sahaja.
3. Perpustakaan dibenarkan membu	at salinan laporan ini sebagai bahan pertukaran antara institusi pengajian
tinggi.	
4. Sila tandakan ( $$ ):	
SULT*	(Mengandungi maklumat yang berdarjah keselamatan atau kepentingan Malaysia seperti yang termaktuh di dalam AKTA
J. J	RAHSIA RASMI 1972)
	Mangandungi maklumat tarbad yang talah ditantukan oleh
TERHAD*	organisasi/badan di mana penyelidikan dijalankan)
TIDAK TERHAD	
	Disables date
	Disankan olen.
PAPRANT	5-2
(TANDATANGAN PENI II	IS) (COP DAN TANDATANGAN PENYELIA)
Alemet Teten: NO 1225 1 DATUON T	ANGCA
BATU, 76400, TANJONG KLING, MEI	ANOCA Fakulti Kejuruteraan bektionik Dan kejuruteraan komputer Universiti Teknikal Malaysia Melaka (UTEM) AKA Karung Berkundi No 1752
28/4/2009	Pejabat Pos Durian Tunggal
Tarikh:	Tarikh:

C Universiti Teknikal Malaysia Melaka

"I hereby declared that this report entitled Real-Time Face Detection System With Additional Features is a result of my own work except for quotes that have been cited clearly in the reference."

Signature: 1741290

Student : NURFAIZAH BINTI ABDOL RAHMAN Date: 28/4/2009

iii



"I hereby declare that I have read this report and in my opinion this report is sufficient in terms of the scope and quality for the award the Bachelor of Electronic Engineering (Computer Electronics) With Honours"

Signature:

C Universiti Teknikal Malaysia Melaka

Specially dedicate to my beloved parent, En. Abdol Rahman b. Bedin and Pn. Aini Bt. Ismail and also to my siblings who give the encouragement and support for me to completely this thesis. Not forgotten to my supervisor Cik Syafeeza Bt. Ahmad Radzi who gave me lot of guidance and advices throughout this project until successful. Thank you very much to all of you.

#### ACKNOWLEDGEMENT

Praise to Allah S.W.T for giving me the strength to overcome all the difficulties and letting me to finish my PSM I and PSM II. In order to undergo this final year project, there are a number of people that really help me a lot, starting from beginning of the project till the end of it. Without their help, full support and their contribution towards this project, I believe this thesis will never be produced in such a wonderful way.

First of all, I would like to take this opportunity to thank my supervisor, Cik Syafeeza binti Ahmad Radzi who gave me lot of guidance and advices throughout this project, her kindness and toleration has give me the spirit to carry out this job to end and finally completing it without any doubt. With that, my highest gratitude to her would never comes to an end and always be remembered for my entire life.

Special acknowledgement is payable to my beloved family, Abdol Rahman Bin Bedin and Aini binti Ismail, my brothers that give me a fully support and inspiration. I thank them for their tolerance of my absences, physically and emotionally. I am blessed and strengthened by their unconditional support and love. Thanking their believes towards my efforts until success.

Last but not least, this acknowledgement also goes to all my dearest friends and also to those who are directly or indirectly giving me full support during the development of this project till my project and my thesis complete. Thank you very much and may Allah bless all of you always.

#### ABTRACT

This project is focusing on develop a real-time face detection system with the additional features using National Instruments Laboratory Virtual Instrument Engineering Workbench (LabVIEW) graphical development environment and National Instrument Vision Automated Inspection (NI Vision AI). The face detection system detects a person's front face which includes eye brows, eyes, nose and mouth. The system is an integration of a face expression, background subtraction, and face searching processes which had to be fixed in the region of interest that is already specified. All of this is work together to detect the frontal of human faces in a captured video frames format. This system interfaced with attractive Graphical User Interface (GUI). This project will use a minimal hardware such as USB camera and standard computer and able to run without any additional requirements. The system is to be automatic, robust and able to operate with minimal necessary interaction from the user.

#### ABSTRAK

Projek ini adalah menumpu dalam membangunkan sistem pengesanan muka masa nyata dengan ciri-ciri tambahan menggunakan perisian National Instruments Laboratory Virtual Instrument Engineering Workbench (LabVIEW) sebagai grafik antara muka dan National Instrument Vision Automated Inspection (NI Vision AI) sebagai sistem pengesanan. Sistem pengesanan muka ini mengenalpasti dan mengesan paras muka seseorang termasuk kening, mata, hidung dan mulut. Sistem ini adalah satu proses pencatuman oleh paras muka seseorang, ekpresi muka, penolakan latar belakang dan proses pencarian muka dimana pengenal pastian muka itu hendaklah berada pada kawasan yang telah ditetapkan. Semua proses ini dijalankan untuk pengesanan bahagian muka hadapan seseorang yang dikesan dalam bingkai-bingkai video format. Projek ini menggunakan satu perkakasan yang minimum seperti kamera USB dan manamana sistem komputer yang mengikut piawaian atau berkemampuan untuk mengendalikan sistem ini tanpa memerlukan peralatan tambahan. Sistem ini adalah menjadi automatik, tahan lasak dan berkemampuan untuk dikendalikan dengan interaksi yang minimum daripada pengguna.

### **TABLE OF CONTENT**

CHAPTER	TITLE	PAGE
	PROJECT TITLE	
	CONFIRMATION REPORT STATUS	
	DECLARATION	iii
	SUPERVISORS CONFIRMATION	iv
	DEDICATION	$\mathbf{v}$
	ACKNOWLEDGEMENT	vi
	ABSTRACT	vii
	ABSTRAK	viii
	TABLE OF CONTENTS	ix
	LIST OF TABLE	xiv
	LIST OF FIGURE	XV
	LIST OF ABBREVIATION	xvii
	LIST OF APPENDIX	XX

## INTRODUCTION

Ι

1.1	Project C	verview	1
1.2	Project C	bjectives	3
1.3	Problem	Statement	3
1.4	Scope of	Project	4
	1.4.1	Software	4
	1.4.2	Hardware	5
1.5	Methodo	logy Overview	5
1.6	Thesis O	utline	5

# LITERATURE REVIEW

II

2.1	Introduc	tion	7
2.2	Vision E	Basic	
2.3	Color M	odel of Human Skin	8
	2.3.1	The RGB Color Model	9
	2.3.2	The CMY (CYMK) Color Model	10
	2.3.3	The HIS Color Model	12
2.4	Image S	egmentation by Clustering	13
	2.3.1	Image Segmentation	13
		2.3.1.1 Model Problem	13
		2.3.1.2 Segmentation as	14
		Clustering	
	2.3.2	Image Segmentation by Clustering	14
		Pixel	
2.5	Segmen	tation by Histogram Thresholding	14
2.6	Grayscale Morphology		
	2.6.1	Erosion Function	18
	2.6.2	Dilation Function	18
	2.6.3	Erosion and Dilation Examples	18
	2.6.4	Opening Function	19
	2.6.5	Closing Function	19
	2.6.6	Opening and Closing Examples	20
	2.6.7	Proper-Opening Function	21
	2.6.8	Proper-Closing Function	21
	2.6.9	Auto Median Function	21
	2.6.10	Erosion Concept and Mathematics	21
	2.6.11	Dilation Concepts and	22
		Mathematics	
	2.6.12	Proper-Opening Concepts and	22
		Mathematics	

	2.6.13	Proper-Closing Concepts and	22
		Mathematics	
	2.6.14	Auto Median Concepts and	22
		Mathematics	22
2.7	Face Det	tection Analysis	24
	2.7.1	Color Segmentation	25
	2.7.2	Background Subtraction	26
	2.7.3	Face Matching	27
2.8	Finding	People Using Spatial Relationship	28
2.9	Image Fi	ile Format	28

# III METHODOLOGY

3.1	Introdu	ction	30
3.2	Method	31	
3.3	General Approaches to Face Detection		31
3.4	Real-Ti	ime Face Detection System Process	32
	3.4.1	Introduction	32
	3.4.2	Digital Image	35
	3.4.3	Image Resolution and Definition	35
	3.4.4	Image File Format	37
	3.4.5	Region of Interest	39
3.5	Image l	Processing Analysis	40
	3.5.1	Lookup Table	41
	3.5.2	Convolution Kernel	42
	3.5.3	Grayscale Morphology	45
3.6	Particle	e Analysis	45
	3.6.1	Image Segmentation	45
	3.6.2	Thresholding by Clustering	45
	3.6.3	Image Matching	46
3.7	Toolkit	s and Instruments	46
	3.7.1	Introduction	46

3.7.2	Driver Wizard	47
3.7.3	Instruments	49

xii

# IV RESULT AND DISCUSSION

4.1	Introdu	ction		50
4.2	System	System Overview		
4.3	System	work		51
4.4	System	Flow		53
4.5	System Development Process			54
	4.5.1	Graphica	l User Interface (GUI)	54
		using Lal	<b>b</b> VIEW	
		4.5.1.1	Front Panel and Block	54
			Diagram	
	4.5.2	NI Visio	n Automated Builder	60
		Inspectio	n Interface	
		4.5.2.1	Acquired Image	62
		4.5.2.2	Enhance Image	62
		4.5.2.3	Calibration	62
		4.5.2.4	Create Region of	64
			Interest	
		4.5.2.5	Vision Assistant	65
		4.5.2.6	Check for Presence	66
		4.5.2.7	Inspection Step and	67
			Final Results	
		4.5.2.8	Basic Step in Image	69
			Processing	

CONCLUSION

V

5.1	Conclusion	70
5.2	Future Recommendation	71
<b>REF</b>	ERENCES	72
APPI	ENDIX	73



# LIST OF TABLE

NO	TITLE	PAGE
2.1	Erosion and Dilation Examples	19
3.1	Image Data by Pixel	36
3.2	Types of Contours and ROI May Contain	39

# LIST OF FIGURE

NO	TITLE	PAGE
2.1	RGB Color Cube	10
2.2	Cube with all 16777216 colors	10
2.3	HIS Color Triangles	12
2.4	HIS Color Solid	12
2.5	Histogram Plot	15
2.6	Sample of Linear Histogram	16
2.7	Flow Diagram of the Face Detection	25
3.1	Process Engineering Flow Diagram for Each Phase	30
3.2	Common Approaches in Face Detection	32
3.3	General Stage in Face Detection System	33
3.4	Sub-processes in Image Processing Analysis Stage	34
3.5	Sub-processes in Image Particles Analysis Stage	34
3.6	Spatial reference of the $(0,0)$ Pixel	35
3.7	Region of Interest (ROI) Modes	40
3.8	Image Information Before LUT	42
3.9	Image Information After LUT	42
3.10	Examples of Kernels	43
3.11	Mechanics of Filtering	44
3.12	Filtering Border Pixels	44
4.1	Illustration of How the System Work	51
4.2	Graphical User Interface of the system	52
4.3	Flow of the Image Through the System	54
4.4	LabVIEW window: The Front Panel of the System	55

4.5	LabVIEW window: The Block Diagram of the System	56
4.6	Load the Camera Interface Using Vision Acquisition	57
	Function Palate	
4.7	Vision Acquisition Function Setting	57
4.8	Converting the Image File Format	58
4.9	Start Acquiring Image	58
4.10	Display the Message to User	59
4.11	Result for Image Captured	59
4.12	Result that Shows Message Alert to User	60
4.13	Vision Builder AI Configuration Interface	61
4.14	Calibration Setup	63
4.15	Point to Point That Makes the Calibration	63
4.16	Create Region of Interest for the Background Image	64
4.17	Final for Region of Interest for Front View	65
4.18	The Detection Objects for the Full View of Face	66
4.19	Detection Objects Setup	67
4.20	PASS Result	68
4.21	FAIL Result	68
4.22	Final Results in Face Detection system	69
4.23	Basic Steps in Image Processing	69

xvi

# LIST OF ABBREVIATION

2-D	:	2 Dimension Image
3-D	:	3 Dimension Image
А		
AI	:	Automated Inspection
AIPD	:	National Instruments internal image file format.
API	:	Application Programming Interface
В		
BD		Block Diagram Programming of LabVIEW
BMP	:	Bitmap Image File Format.
BNC Cable	:	Analog Camera Cable
С		
CMY	:	Cyan Magenta Yellow Color Model
СМҮК		CMY and Black Color Model
D		
DSP	:	Digital Signal Processing
F		
FP	:	Front panel Programming of LabVIEW
G		
GPIB	:	General Purpose Interface Bus

GUI	:	Graphical user interface
Н		
HSI	:	Hue Saturation and Intensity Color Model
Ι		
IMAQ	:	Driver software for National Instruments image acquisition hardware.
J		
JAI 1/3"	:	DSP Color CCD Camera
JPEG	:	Joint Photographic Experts Group.
L		
LabVIEW	:	Laboratory Virtual Instrumentation Engineering Workbench
LUT	:	Lookup table.
Ν		
NI Vision Builder	:	National Instrument Vision Automated Inspection
AI		
0		
OS	:	Operating System
Р		
PAL Color	:	Phase Alternation Line.
Camera		
PCI	:	Peripheral Component Interconnect.
PNG	:	Portable Network Graphic.
PXI	:	PCI eXtensions for Instrumentation.

R		
RGB	:	Red, Green, and Blue Color Model.
ROI	:	Region of interest.
S		
SubVI	:	When a Vision Inspection (VI) is located within the block
		diagram of another VI, it is called subVI
Т		
TIFF	:	Tagged Image File Format.
U		
USB	:	Universal Serial Bus.
V		
VI	:	Virtual Instrument.
VISA		Virtual Instrument Software Architecture
, 1011	•	

### LIST OF APPENDIX

#### NO PAGE TITLE Α Gantt Chart 75 **B**1 LabVIEW Programmed for Face Detection System 76 Basic of the LabVIEW Programmed for Get and Save 79 B2 Image B3 Basic of the LabVIEW Programmed for Vision 81 Acquired Image С Slide Presentation PSM II 83

#### **CHAPTER I**

#### **INTRODUCTION**

### 1.1 **Project Overview**

Humans use vision as their primary means for gathering information about, and navigating through, their surroundings. Providing this ability to automated systems would be a large step toward having them operate effectively in our world. There are, however, two major obstacles to automated vision: incomplete human knowledge of how to reliably derive high-level information from a 2-D image; and the computational complexity of image processing and analysis methods. The latter is of primary concern in the research and development of real-time systems.

Only recently has the growth in affordable computing power and research into faster techniques allowed some complex vision tasks to move into industrial and consumer applications. Object detection is one of the best known and most useful machine vision applications, and is also difficult and computationally complex. The specific case that can be consider is face detection, motivated because face analysis is a very active area of vision research. Face analysis can be used in security applications, telecommunications, human-computer interfaces, entertainment, and database retrieval. In order to analyze a face in detail, however, the face must first be located. Many face analysis algorithms are developed with the assumption of controlled environments in which face detection is trivial. Such assumptions become invalid as the applications move into uncontrolled

C Universiti Teknikal Malaysia Melaka

environments, so accurate face detection is necessary. Since detection is only a first step before recognition and other tasks, it needs to be done quickly.

The face detection system detects a person's front face which includes eye brows, eyes, nose and mouth. The program is an integration of a face expression, background subtraction, and face searching processes which had to be fixed in the region of interest that is already specified. All of this are work together to detect the frontal of human faces in a captured video frames. Even though the geometric configuration of a face is predictable, due to its 3D nature, variations in pose, illumination, texture and shape can have strong effects on the 2D projection of the face in the image plane, making the detection task difficult. Faces are detected by measuring comparing novel patterns to the model distribution and process by which pixels of the given absence image.

Once the part examples have been located within the input image, and perhaps labeled with a confidence in each detection; each component based object detection system will use another classifier to judge whether or not the part detections are truly part of the target object. The face detection system uses a product of probabilities, indexed from histograms, to calculate confidence in some image patch stemming from the face class.

This project will be using a minimal hardware such as a USB camera and standard computer. This project also uses National Instruments LabVIEW graphical development environment and NI Vision AI to develop a rapid and automatic face detection system. LabVIEW (short for Laboratory Virtual Instrumentation Engineering Workbench) is a platform and development environment for a visual programming language from National Instrument. The system would be able to run on any computer system of standard specifications without any additional hardware requirements. The system is to be automatic, robust and able to operate with minimal necessary interaction from the user. There are several objectives to be achieved through this project. The objectives are:

- i. To use the National Instruments LabVIEW graphical development environment and National Instrument Vision Automated Inspection (NI Vision AI) to develop a rapid and automatic face detection system.
- ii. To utilize the toolbox and the features function library of NI Vision AI which are used for develop the system to detect faces in a captured video frames with attractive of Graphical User Interface (GUI).
- iii. To develop the face detection system that applies the image processing and image acquisition technique.

### **1.3 Problem Statement**

The problem of face detection falls into the much larger category of object detection. The term of "detection" refer to the task of distinguishing members of one class from members of another. In the most typical detection problem there are only two classes: the class of target face and the class of all other objects, or the background class (non-face).

To build fully automated system that analyzed the information contained image face, robust and efficient face detection algorithms are required that can accurately detect faces in a cluttered image. Such the problem is challenging because faces are no rigid and have a high degree of variability in size, shape, color and textures.

Given an arbitrary image, the goal of face detection is to determine whether or not there are any faces in the image and, if present, return the image location and extent of each face. The challenges associated with face detection can be attributed to the following factors:

- i. Pose: The images of a face vary due to the relative camera-face pose (frontal, 45 degree, profile, upside down), and some facial features such as an eye or the nose may become partially or wholly occluded.
- Presence or absence of structural components: Facial features such as beards, mustaches, and glasses may or may not be present and there is a great deal of variability among these components including shape, color, and size.
- Facial expression: The appearance of faces is directly affected by a person's facial expression.
- iv. Occlusion: Faces may be partially occluded by other objects. In an image with a group of people, some faces may partially occlude other faces.
- v. Image orientation: Face images directly vary for different rotations about the camera's optical axis.
- vi. Imaging conditions: When the image is formed, factors such as lighting (spectra, source distribution and intensity) and camera characteristics (sensor response, lenses) affect the appearance of a face.

These variations must be handled by any face detection method which hopes to operate in an uncontrolled environment and the uniqueness of the analyzed used to produce fully automated systems. When it combined with computerized monitoring, it is an effective security surveillance and management system.

#### 1.4 Scope of Project

The scope of this project will be divided into two parts which are software and hardware.

#### 1.4.1 Software

Firstly, the focus is basically on the research and the literature review is focused on the face detection. The task taken in this research is mostly on analysis and exploring about the face detection and which is related to the image analysis, face expression and background subtraction.