

RF CONTROL OF A MULTI-TASKING VEHICLE

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For my beloved father and mother
Nadzri Bin Isa and Ch Rohni Binti Ch Soh
For all supports and understanding.

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بِسْمِ اللَّهِ الرَّحْمَنِ الرَّحِيمِ

In the name of Allah, The Beneficent, The Merciful.

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ABSTRACT

The main objective of this project is to design and develop a manual control of multi-tasking vacuum to be controlled by Radio Frequency (RF) or wireless communication system. Now, the development of technology made the world to have unlimited borders which make the people's lifestyle much easier. In this paper, the project will be targeted into how to make a wireless communication to the vehicle that is Radio-Controlled (RC) car by using a Programmable Interface Controller (PIC16F877A) and potentiometer as the joystick. It describes the development of control method that attempts to fulfill human desire which in simple example, conducting the device by just clicking the finger on. The project is focusing on the movement of the vehicle in four ways that are reverse, forward, left, and right. It is to make RF function by using an encoder to encode the serial data from the PIC of transmitter circuit to the transmitter. Then, the decoder is used to decode the serial data that is received from the receiver and the data is sent to another same PIC of receiver circuit. PIC and RF module play an important role to fulfill the objective of this project. The last part is the multi-tasking vacuum is attached to the vehicle. The direct current supply of 5Vdc is given in order to run the circuit and the movement of the vehicle is determined by potentiometers that act as the joystick. It comes to firm hardware and software development. The usage of the project is to present such items as the user's real environment. It can make our job easier and simple to use.

ABSTRAK

Objektif utama projek ini dilakukan adalah untuk mereka dan membangunkan suatu vakum yang telah diubahsuai sebagai vakum pengesanan pelbagai permukaan yang dikawal secara manual kepada kawalan tanpa wayar. Dunia kini tiada batasan sempadannya kesan daripada pembangunan teknologi yang berkembang pesat yang membuatkan kehidupan manusia lebih mudah. Projek yang dilakukan mensasarkan bagaimana untuk menghasilkan komunikasi tanpa wayar ke atas kenderaan berskala kecil iaitu kereta kawalan radio dengan mengembangkan penggunaan *microcontroller* atau litar bersepadu yang boleh diprogramkan (PIC) yang telah dipilih dan penggunaan perintang boleh ubah sebagai alat kawalan. Ia menerangkan mengenai kaedah kawalan yang dikembangkan untuk memenuhi kehendak manusia. Contoh termudah adalah mengawal sesuatu alat hanya di hujung jari. Projek ini memfokuskan kendalian kereta dalam empat arah iaitu belakang, hadapan, kiri dan kanan. Untuk itu, ia memerlukan suatu litar bersepadu (IC) yang berfungsi menghantar data dalam bentuk digit kepada modul penghantar setelah menerima input daripada PIC yang telah diprogramkan pada litar penghantar. Suatu lagi IC berfungsi untuk menerima data dalam bentuk digit daripada modul penerima dan menghantar data tersebut ke PIC yang sama jenis pada litar penerima. PIC dan modul frekuensi radio memainkan peranan yang amat penting dalam memastikan projek ini mencapai objektifnya. Bahagian terakhir adalah vakum yang telah dipelbagaikan fungsinya diletakkan ke atas kereta kawalan tersebut. Penggunaan projek ini adalah untuk meringkaskan kerja seharian dan mudah untuk digunakan.

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CHAPTER 1

INTRODUCTION

1.1 Overview

Radio Frequency or wireless communication describes the development of control method that attempt to fulfilled human desire which is to make their life easier such as by control the device they want by the fingers. Wireless communication is the transfer of information over a distance without the use of electrical conductors or wires. Advances in computation technology and communication networks help provide the necessary in implementation for this project.

Realizing this problem, an idea to design and develop a manual control of multi-tasking vacuum to be controlled by using Radio Frequency (RF) or wireless communication system is come out. The project is “RF Control of multi-tasking vehicle”.

This project is developed to help us to clean and scout the surrounding inside the house. We can control the movement of the vehicle using a joystick. Not only for a normal person, the hardware also designed to help a disable person. This project is bases on used PIC16F877A microcontroller, as the main controller beside transmitter and receiver. Potentiometer acts as joystick to control the movement and the angle of the vehicle. The vehicle can be control precisely.

1.2 Problem statement

There are a lot of people that want to do their work that ask them to make a move. As an example, they want to clean the house using vacuum without moving their body to that place they have to. This project is developed to help them to clean and scout the surrounding inside the house without using their power themselves.

1.3 Objective

The main objective of this project is to build a device using analog potentiometer as a joystick that can control a vehicle maneuver and movement of a vehicle. The joystick is controlling the vehicle using radio frequency and Liquid Crystal Display (LCD) can act as angle and movement indicator of the vehicle. Otherwise, it is used to carry the multi-tasking vacuum which had developed before.

1.4 Scope

This project is focused to design and build the model of a remote control and a model car that would be used to clean and scout the surrounding inside the house. Therefore, this model will cover the scope as followed:

- (i) The vehicle can move forward, reverse, left and right.
- (ii) The degree movement of the vehicle can be control precisely.

1.5 Review of the Thesis Content

This thesis consists of five chapters. This chapter discuss about overview of project, problem statement, objective, project scope, methodology and thesis organization.

Chapter 2 will describe about the input, controller, the output of the system and the previous similar project. It will explain about the concept of the components that are used in the project.

Chapter 3 includes the project methodology. It will explain how the project is organized and the flow of process in completing this project. Also in this topic discusses the methodology of the system, circuit design, software design and the mechanical design.

Chapter 4 will be discussing about the result obtained in this project and a discussion about the result. This chapter also discuss about the hardware verification and experimental result, expected performance and performance limit that can be archive.

Finally, the conclusions for this project are presented in chapter 5. This chapter also discusses about the recommendation or future development of the project and the problem occurred in the project.

CHAPTER 2

LITERATURE REVIEW

2.1 Overview

This chapter reviews about previous system that has been developed and has similarities with the remote control of a moving vehicle. This topic will also discuss about the component that will be used in developing this systems.

2.2 Available Remote Control Car

2.2.1 Ruf Bot 1.1

The article is about constructing a car that can be controlled using joystick. The project is called the Ruf Bot. It is made from a 4 x 8 piece of plastic sheet and has modified servos for motors. The servos are modified in a way that makes them DC gear head motors. The servos internal electronics have been completely removed and only the motor and gears remain (hence the need for an H-Bridge).

The project uses TX/RX pair and the serial communication built into the PIC Basic programming language for the PIC's. The actual programming couldn't be easier since it is written in Basic and uses premade serial communication routines.

The position of the potentiometer in the joystick can be determine using the PICBasic 'POT' command and the result is store in memory at location 'B0'. From there, the contents of

'B0' are sent using the 'SEROUT' command to pin 6 of the TWS 434 transmitter. On the receiver end, the 'SERIN' command is use to read the incoming data from pin 3 on the RWS 434 and the result is store in 'B0'. The value in 'B0' directly correlates to joystick position, above 150 is right, below 106 is left, and in between is center. By using these numbers a dead zone can be define.

The implication is easier at this point. From the number that is transmitted we can determine the movement of the vehicle. By using the antenna that is made for 900 MHz cordless telephones, the vehicle can be control within the range of 350 feet. The circuit and the model of the project are shown in Figure 2.1, 2.2 and 2.3 below.

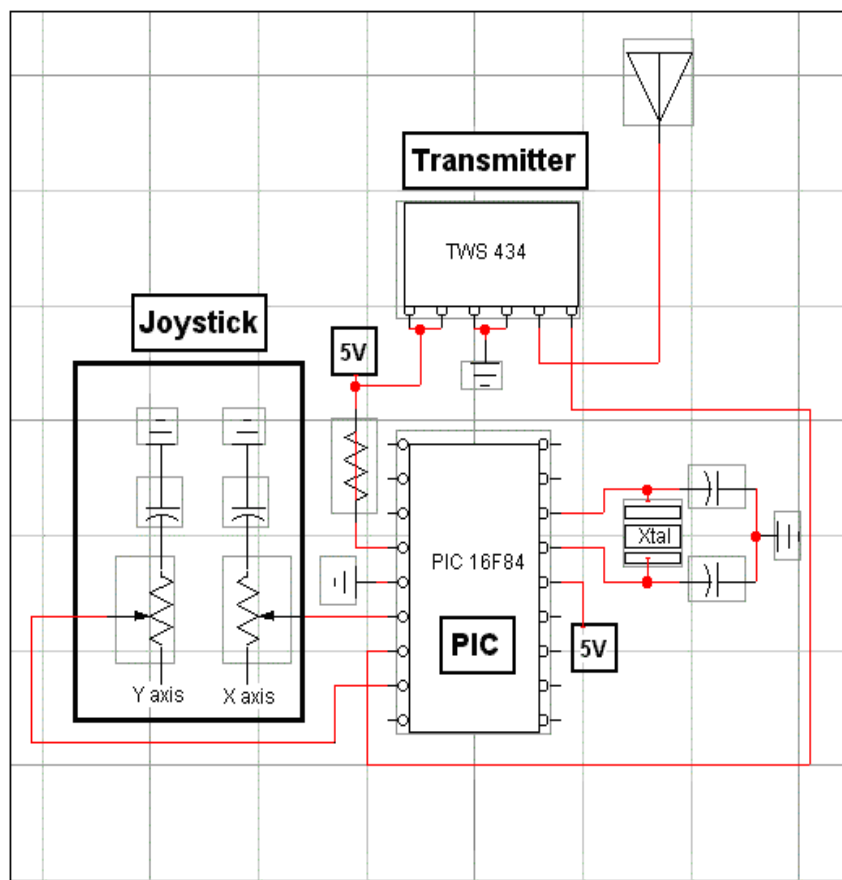


Figure 2.1: Transmitter Circuit

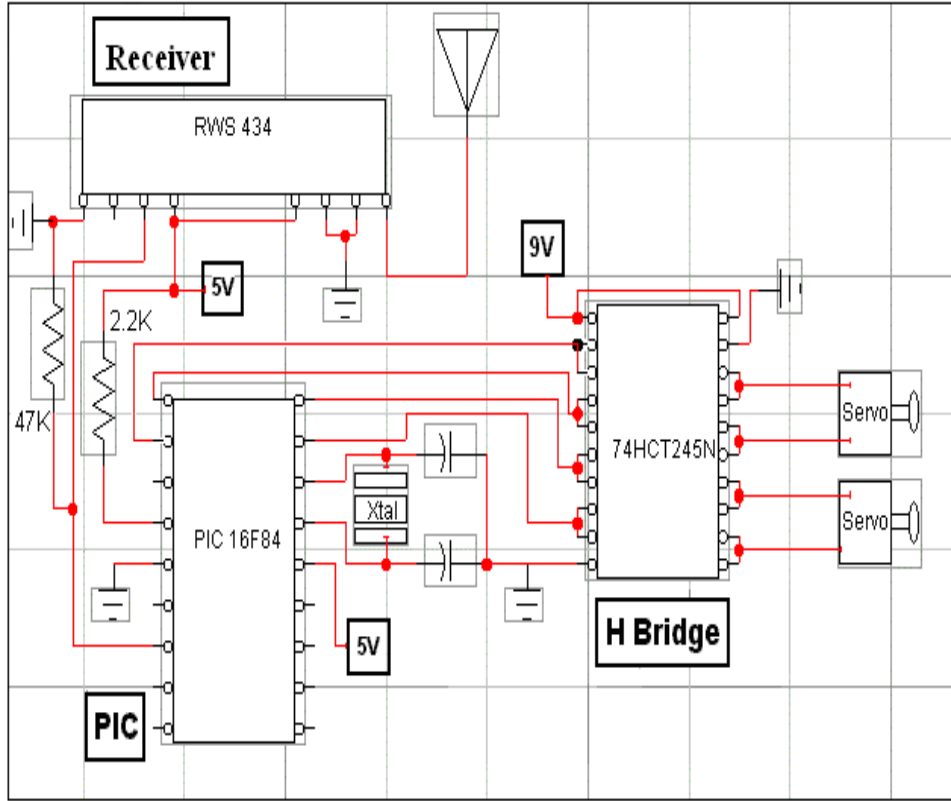


Figure 2.2: Receiver Circuit

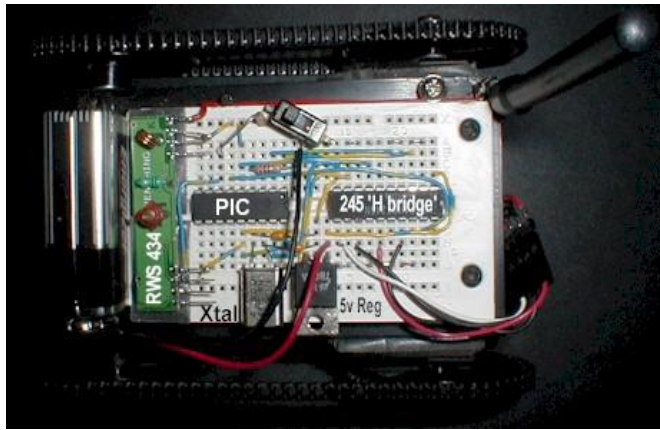


Figure 2.3: Ruf Bot 1.1 model

2.2.2 Toy Car Hack - "Synthetic Rodent Development"

This article is about making a light follower toy car. The toy car will follow the light that is beam to the car. It will determine whether the light came from the left, right or center. The car will stop when an object has been hit. The car is built in 5 inches in length. It is powered by 4 AAA batteries and it has a small dc motor. After gutting the original electronics, a piece of circuit board was cut to size and mounted with one screw. The circuit board is pad-per-hole type and the wiring on the bottom is done with tiny pieces of 30 gauge (wire wrap) wire soldered between points.

Visual detection is done using a pair of (matched) photocells. This type of cell works at even very low light levels. The light sources can be determined to be from left, right, or center using a pair in series feeding a 3 level comparator circuit. The photo cells are physically located to 'look' through a hole drilled in the black plastic windshield.

The motor drive circuit has an adjustable current level detector. This detects motor 'stalls' and is used to determine when an object has been hit. To save power in 'sleep' mode, the PIC powers down the entire external circuit (the op-amp and associated resistor networks) when not needed. A permanent magnet 'floats' on a pair of pivots and is held centered by being attracted to a fixed set of metal pole pieces. When power is applied to the solenoid, the pole pieces move the magnet to the left or right. The toy car hack model is shown in Figure 2.4 below.

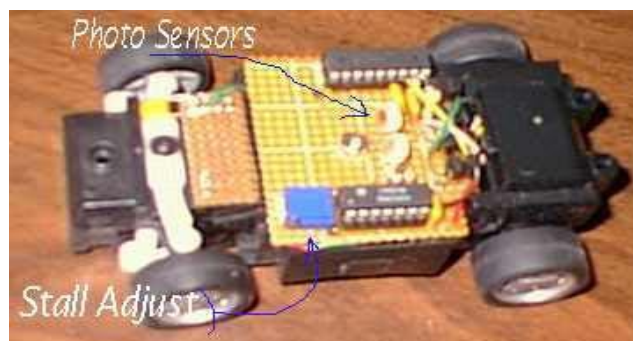


Figure 2.4: Toy Car Hack model

2.2.3 Final Project - RC Car Controller

The article is about building a transmitter and receiver modules for a radio-controlled (RC) car, as well as implements variable-speed motor control and a continuous steering function. The original implementation of speed control in the car consists of a servo which mechanically moves the arm of a simple high-power potentiometer. While the motion of the servo is continuous, the circuit only produces six discrete levels: three forward, two reverse, and neutral.

A simple communication protocol was established to send messages from the controller to the car. Because the connection is serial, each command are encoded into a byte-long packet. The top nibble denotes the command, and the lower nibble represents the level at which the command is to be executed. For discrete operations (like headlights), the second nibble determines which functions are to be toggled. Communication travels one way from the controller to the car, which cuts down on the hardware required for either unit.

The original controller used spring centered potentiometers to produce analog signals which controlled the speed and direction of the car. The analog signals were transmitted to the car via a 75 MHz AM radio link. The steering of the car is controlled by a servo. Rather than supplying a simple voltage, servos operate on a fixed voltage source and a control line that is pulsed to dictate the turn angle. The servo is connected to the MCU. A Timer interrupt subroutine is used in conjunction with user input from the transmitter to determine the pulse width to be applied and sent through the MCU's port pins. Figure 2.5 show the steering control circuit.

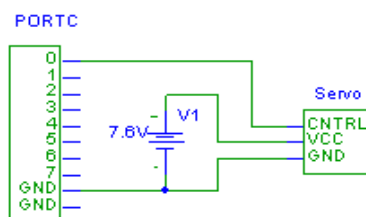


Figure 2.5: Steering Control Circuit

The received four-bit digital signal denotes the desired speed of the motor. The motor is driven at full voltage and pulse width modulation is used to control speed. Several products exist which accomplish this task; however, it is a simple matter to implement PWM on the microcontroller. A timer interrupt is used to count 16 “ticks”, and the given magnitude determines how many of those ticks the motor will be driven.

The joystick is able to move the car forwards and back, and turn left and right. The pulse width modulation, as it was originally conceived, was far too fast for the motor to turn at all. Slowing down the period to approximately one second, up from 1 millisecond, solved the problem. There was some initial irregularity in the pulse itself; instead of regular intervals, it seemed as though the pulses were being interrupted by some external stimulus. Careful programming to avoid register clobbering solved much of the problem, but irregularities occasionally appear at unpredictable times.

Turning the car is nicely variable but not particularly smooth. The same irregularities found in the speed control manifest themselves to a greater extent in the servo, causing the wheels to jerk slightly left and right of the desired turn angle. The problem is extremely difficult to solve with the Atmel MCU, as pulse widths for the servo vary from 1 to 2 milliseconds; at those small periods, it is difficult to get very accurate timing with the Timer0 interrupt. Thus, it perhaps an Integrated Circuit (IC) 555 circuit would have solved this problem.

The software portion of the project was easy to design, and the implementation is quite simple. By avoiding complicated code, it will be enabling to concentrate on hardware issues. Because most of this project relies on carefully designed circuitry, the reliability of the program greatly simplifies the debugging process.