

UNIVERSITI TEKNIKAL MALAYSIA MELAKA

DESIGN AND IMPLEMENTATION OF SMART BIOMETRIC CHAIR FOR CLASSROOM ATTENDANCE SYSTEM

This report is submitted in accordance with the requirement of the Universiti Teknikal Malaysia Melaka (UTeM) for the Bachelor of Electronics Engineering

MALAYSIA

Technology (Telecommunications) with Honours.

UNIVERSITI TEKNIKAL MALAYSIA MELAKA

RAJA AHMAD FAWZAN SHAHAB BIN RAJA AHMAD

by

FARIDZ B071710577 961024-56-5579

FACULTY OF ELECTRICAL AND ELECTRONIC ENGINEERING

TECHNOLOGY

2021

© Universiti Teknikal Malaysia Melaka



UNIVERSITI TEKNIKAL MALAYSIA MELAKA

BORANG PENGESAHAN STATUS LAPORAN PROJEK SARJANA MUDA

Tajuk: DESIGN AND IMPLEMENTATION OF SMART BIOMETRIC CHAIR FOR CLASSROOM ATTENDANCE SYSTEM

Sesi Pengajian: 2020

Saya **RAJA AHMAD FAWZAN SHAHAB BIN RAJA AHMAD FARIDZ** mengaku membenarkan Laporan PSM ini disimpan di Perpustakaan Universiti Teknikal Malaysia Melaka (UTeM) dengan syarat-syarat kegunaan seperti berikut:

- 1. Laporan PSM adalah hak milik Universiti Teknikal Malaysia Melaka dan penulis.
- Perpustakaan Universiti Teknikal Malaysia Melaka dibenarkan membuat salinan untuk tujuan pengajian sahaja dengan izin penulis.
- Perpustakaan dibenarkan membuat salinan laporan PSM ini sebagai bahan pertukaran antara institusi pengajian tinggi.
- 4. **Sila tandakan (X)

Mengandungi maklumat yang berdarjah keselamatan atau SULIT* kepentingan Malaysia sebagaimana yang termaktub dalam AKTA RAHSIA RASMI 1972.

TERHAD*

Mengandungi maklumat TERHAD yang telah ditentukan oleh organisasi/badan di mana penyelidikan dijalankan.

<		7		
2	×		L	
/	· ·	`		

TIDAK

TERHAD

Yang benar,

Disahkan oleh penyelia:

Zhoucin RAJA AHMAD FAWZAN SHAHAB **BIN RAJA AHMAD FARIDZ** DR. A.K.M. ZAKIR HOSSAIN Alamat Tetap: Cop Rasmi Penyelia No. 23, Jalan Suasana 2/6B, Bandar Tun Hussein Onn, 43200 Cheras, KNIKAL MALAYSIA MELAKA Selangor Darul Ehsan.

Tarikh: 16/02/2021

Tarikh:

*Jika Laporan PSM ini SULIT atau TERHAD, sila lampirkan surat daripada pihak berkuasa/organisasi berkenaan dengan menyatakan sekali sebab dan tempoh laporan PSM ini

DECLARATION

I hereby, declared this report entitled DESIGN AND IMPLEMENTATION OF SMART BIOMETRIC CHAIR FOR CLASSROOM ATTENDANCE SYSTEM is the results of my own research except as cited in references.



APPROVAL

This report is submitted to the Faculty of Electrical and Electronic Engineering Technology of Universiti Teknikal Malaysia Melaka (UTeM) as a partial fulfilment of the requirements for the degree of Bachelor of Electronics Engineering Technology (Telecommunications) with Honours. The member of the supervisory is as follow:



ABSTRAK

Dalam arus globalisasi ini, teknologi kini merupakan salah satu aspek yang semakin mengembang maju, termasuk teknologi berkaitan biometrik. Sehubungan itu, tujuan dokumen ini dibuat adalah untuk mengkaji penghasilan projek prototaip bertajuk "Design and Implementation of Smart Biometric Chair for Classroom Attendance System". Prototaip ini merupakan sebuah projek inovasi berkaitan sistem kedatangan yang berasaskan cap jari. Peranti ini berkebolehan mengimbas dan mengesan cap jari pelajar bagi tujuan pengambilan kedatangan. Namun, sehingga kini kaedah pengambilan kedatangan masih lagi diambil atau direkod secara manual dengan menggunakan kaedah pengambilan kedatangan berasaskan kertas, dimana pelajar dikehendaki menandatangani kedatangan mereka sebelum kelas bermula. Kaedah ini semakin lapuk dan tidak efisyen kerana terdapat kebarangkalian bahawa pelajar boleh memalsukan tandatangan mereka. Oleh itu, peranti ini boleh membantu dalam meningkatkan tahap kecekapan pengambilan kedatangan pelajar kerana mereka perlu mengimbas dan mengesan cap jari mereka terlebih dahulu sebelum kelas bermula. Setelah proses mengimbas dan mengesan, maklumat mereka disimpan dalam pangkalan data dan maklumat tersebut boleh dilihat melalui laman web. Dengan itu, peranti ini boleh menyumbang kepada institusi pendidikan dari segi pengambilan kedatangan yang lebih efisien justeru menjadikan kaedah ini lebih dipercayai berbanding kaedah pengambilan kedatangan berasaskan kertas.

ABSTRACT

Nowadays, technologies are rapidly advancing in the technological world, including biometric technologies. Therefore, the purpose of this paper is to study the development of "Design and Implementation of Smart Biometric Chair for Classroom Attendance System", an innovative fingerprint-based attendance device. The proposed device is able to scan and detect students' fingerprint for their attendances to be recorded. However, 'till this day, attendances are still being recorded manually using a sheet-based attendance method. Furthermore, students are required to sign their attendance before a class starts. This method is very inefficient as there are probabilities that the students can fabricate their signatures. Therefore, this device is capable to make the attendance recording method more efficient as the students have to scan their fingerprints once they are seated. After the scan has been made, their data is kept in a database and their data can be seen through a website. Hence, this device is enable to contribute to the educational institutions in terms of attendance recording in a more efficient way thus make it more reliable compared to the sheet-based attendance method.

DEDICATION

To my beloved parents, I dedicate all my thanks and gratitude to both of them for constantly providing me love and care with motivational encouragement and also constantly supporting me both morally and financially.



ACKNOWLEDGEMENTS

Thanks to Allah, The Lord of The World. With His grace of blessings, I have completed the Bachelor's Degree Project II report entitled "Design and Implementation of Smart Biometric Chair for Classroom Attendance System" in a timely manner.

In preparation of this paper, I would like to offer my utmost gratitude to Dr. A.K.M. Zakir Hossain as my supervisor in constantly teaching me with his valuable and informative knowledge, guiding me with patience throughout the semester in preparation for this paper. Also, not to forget my co-supervisor, Mr. Nurulhalim bin Hassim for providing me with his insights on the project.

I would also like to thank those who have helped me in every way, so that the paper can be completed. May Allah reward all for their kindness. Ameen.

UNIVERSITI TEKNIKAL MALAYSIA MELAKA

I realized that this paper is far from perfect, therefore criticisms and suggestions are welcome from all entity to construct and shape me to be successful in the near future.

TABLE OF CONTENTS

TABI	LE OF CONTENTS	PAGE xii
LIST	OF TABLES	xvii
LIST	OF FIGURES	xviii
CHAI	PTER 1 INTRODUCTION	1
1.1	Background	1
1.2	Problem Statement	2
1.3	Objective	3
1.4	Scope of Research	3
CHAI	اونيوم سيتي تي FER 2 LITERATURE REVIEW	5
2.1	Introduction SITI TEKNIKAL MALAYSIA MELAKA	5
2.2	An Introduction to Biometrics System	5
2.3	An Introduction to Fingerprint	10
2.4	Evolution of Fingerprint Recognition	10
2.5	A Review of Literatures	13
2.5.1	Biometrics Recognition with Raspberry Pi	13
	2.5.1.1 U.are.U 4500 Fingerprint reader	13
	2.5.1.2 Raspberry Pi	14

2.5.1.3 PHP 15

	2.5.1.4 PostgreSQL	15
2.5.2	Biometrics Attendance System	16
	2.5.2.1 R305 Fingerprint module	17
	2.5.2.2 Proteus software	18
	2.5.2.3 LabVIEW software	19
2.5.3	Fingerprint Attendance System with Arduino	20
	2.5.3.1 Optical fingerprint reader	20
	2.5.3.2 Arduino	20
	2.5.3.3 Light-Emitting Diode (LED)	21
	2.5.3.4 Jumper wires	21
	2.5.3.5 Breadboard	21
	اويون سيني بيڪيڪل مليسيا مارڪ	21
2.5.4	UNIVERSITI TEKNIKAL MALAYSIA MELAKA Wireless Attendance System with Zigbee	22
	2.5.4.1 Optical fingerprint sensor	23
	2.5.4.2 Zigbee	23
	2.5.4.3 SDRAM database	23
	2.5.4.4 LCD 24	
	2.5.4.5 MATLAB	24
2.5.5	Fingerprint Attendance System with NodeMCU ESP8266	25
	2.5.5.1 NodeMCU ESP8266	25

	2.5.5.2 Google Spreadsheet	26
	2.5.5.3 Fingerprint scanner	26
	2.5.5.4 Block Diagram	27
	2.5.5.5 Enrolment Process	27
	2.5.5.6 Attendance Data	28
CHAI	PTER 3 METHODOLOGY	31
3.1	Introduction	31
3.2	Project Flowchart	32
3.3	Conceptual Design of the Project	33
3.4	Bill of Materials	34
3.5	Hardware Utilization	35
3.6	اونيوبرسيتي تيڪنيڪل مSoftware Utilization	37
3.7	Block Diagram of the Project KAL MALAYSIA MELAKA	38
3.8	Schematic Circuit Connection of the Project	40
CHAI	PTER 4 RESULT AND DISCUSSION	42
4.1	Introduction	42
4.2	Hardware Design and Coding Development of the Device	42
4.2.1	Hardware Design	43
4.2.2	Development of the Arduino Coding	46
4.2.2.1	Arduino Coding for R305 Fingerprint Module and OLED display	47

xiv

4.2.2.2	2 Coding for OLED Display Icons	48
4.2.2.3	3 Coding for Initiating OLED Display	49
4.2.2.4	4 Coding for R305 Fingerprint Sensor	49
4.2.3	Construction of the Database using the XAMPP Software	52
4.2.3.1	PHP Scripts	52
4.3	Project Analysis (Step-By-Step)	54
4.3.1	Activation of the Database System using the XAMPP Software	54
4.3.2	Database Creation onto a Web Browser	55
4.3.3	Database Layout	55
4.3.4	Registration Process of a User's Fingerprint ID	57
4.3.5	Enrolment of Class Session	65
4.4	Final Product of the Project	67
4.5	Benchmarking the Smart Biometric Chair for Classroom Attendance System	
	with an Existing Biometric Attendance System SIA MELAKA	68
CHAI	PTER 5 CONCLUSION AND FUTURE RECOMMENDATIONS	71
5.1	Introduction	71
5.2	Conclusion	71
5.3	Future Recommendations	72
REFE	IRENCES	76

APPENDIX



79

LIST OF TABLES

TABLE	TITLE	PAGE
Table 1:	Comparison of biometric identifiers	9
Table 2:	Journal comparison of related and relevant previous papers	30
Table 3:	The required components	34
Table 4:	Comparison between two products	70



LIST OF FIGURES

FIGURE	TITLE	PAGE
Figure 1:	Comparative Market Share by Technology 2012	9
Figure 2(a):	Dr. Henry Faulds	12
Figure 2(b):	Sir Francis Galton	12
Figure 2(c):	Edward Richard Henry	12
Figure 3(a):	U.are.U 4500 Fingerprint reader	14
Figure 3(b):	Raspberry Pi Hardware Components	14
Figure 4(a):	R305 Fingerprint module	17
Figure 4(b):	Proteus software	18
Figure 4(c):	LabVIEW database back panel	19
Figure 5(a):	Tooan OP-100N optical fingerprint sensor	23
Figure 5(b):	LCD	24
Figure 6(a):	Circuit construction	26
Figure 6(b):	Block diagram of recording attendance	27
Figure 6(c):	Enrolment process	27
Figure 6(d):	Enrolment process	28
Figure 6(e):	Enrolment process	28
Figure 7:	Project Flowchart	32

xviii

Figure 8:	Front and Back Display of R305 Fingerprint Module	35
Figure 9:	NodeMCU ESP8266	36
Figure 10:	OLED Display	36
Figure 11:	Arduino IDE interface	37
Figure 12:	Block Diagram of This Project	38
Figure 13:	Schematic Circuit	40
Figure 14:	Breadboard Circuit Diagram Concept	41
Figure 15:	Circuit Construction	43
Figure 16:	Circuit Connection Configuration	44
Figure 17:	Circuit Connection (Soldered)	45
Figure 18:	Hardware Casing Design	45
Figure 19:	Inside Look of the Hardware Casing Design	46
Figure 20:	Related libraries for Arduino Coding	47
UNIV Figure 21:	ERSITI TEKNIKAL MALAYSIA MELAKA Declaring R305 fingerprint sensor and OLED display	48
Figure 22:	Coding for OLED display icons	48
Figure 23:	Coding for OLED display initiation	49
Figure 24:	Coding to receive Fingerprint ID	50
Figure 25:	Coding to observe adding a Fingerprint ID	50
Figure 26:	Coding to observe deleting a Fingerprint ID	51
Figure 27:	Parameters for Student Attendance Registration Layout	53
Figure 28:	Parameters for Manage Users Layout	53

© Universiti Teknikal Malaysia Melaka

xix

Figure 29:	XAMPP software	54
Figure 30:	Database created onto the web browser	55
Figure 31:	Student Attendance Registration (Users)	56
Figure 32:	Student Attendance Logs (Users Log)	56
Figure 33:	Student Attendance Registration Management (Manage Users)	57
Figure 34:	Connecting to Wifi	58
Figure 35:	Wifi Connected	58
Figure 36:	Fingerprint Icon	59
Figure 37:	User's Fingerprint ID has been added	60
Figure 38:	Fingerprint Scanner ready to scan	60
Figure 39:	First scan	61
Figure 40:	Authentication successful	62
Figure 41:	Second scan	62
UNN Figure 42:	Fingerprint has been added' message displayed	63
Figure 43:	Manually updated user's information	64
Figure 44:	Registration completed	64
Figure 45:	Check-In to Class	65
Figure 46:	Check-Out from Class	66
Figure 47:	Recorded Attendance	66
Figure 48:	Finished Product of the Device	67

Figure 49:	Final Look of the Product	67
Figure 50:	OEM's Fingerprint Attendance Device for Office	68



CHAPTER 1

INTRODUCTION

1.1 Background

Biometrics includes a vast number of technologies in which different human characteristics are used to identify authenticity. This includes a person's face, hand, voice, iris print, fingerprint, or even signature, which can be used to verify the identity of people who wants to gain access to computers, planes, databases or other areas that are limited. Based on (Sumit Singh, 2015), the skin on human fingers and also palms displays a swirl motion-like patterns of ridges and valleys. The author further stated that these patterns are unique for every person and it is scientifically proven (Sumit Singh, 2015). This proves that biometric system is the most effective and flexible method in verifying information whether in accessing high-security areas or recording attendance.

Therefore, a biometric system is introduced to apply to an existing attendance system. Biometric will provide a solution to an attendance system (Kaium Khan *et al.*, 2019).

In this section, research studies are carried out based on the previous works that are related to this project. It outlines the commonalities and differences point of views between researchers and their methods in applying a biometric system, specifically a fingerprint system to an attendance system.

1.2 Problem Statement

According to (Krishnamurthi *et al.*, 2015), nowadays, attendances are still being recorded manually, for example a teacher calling out students names one by one. The author further stated that this method is time-wasting and troublesome (Krishnamurthi *et al.*, 2015). Moreover, to support the statement, (Kaium Khan *et al.*, 2019) mentioned that a signature is likely to be fabricated if the attendance recording is a sheet-based attendance system. Hence, a biometric-based attendance system is introduced to replace the outdated paper-based method. According to the authors in (Kaium Khan *et al.*, 2019), it is stated that a biometric system is utilized to scan biological traits on humans.

Based on (Sumit Singh, 2015), the skin on human fingers and also palms displays a swirl motion-like patterns of ridges and valleys. The author further stated that these patterns are unique for every person and it is scientifically proven (Sumit Singh, 2015). Furthermore, (Arunkumar and Arun Raja, 2015) expressed that accuracy and reliability are the two most critical criteria for biometric applications with advanced embedded computers too. Hence, why biometric system is popular and universally used for identification purpose (Kaium Khan *et al.*, 2019).

Based on (Krishnamurthi *et al.*, 2015), a fingerprint-based system automatically recorded the attendance. However, (Kamelia *et al.*, 2018) suggested that biometric interface requires the user to place a finger on a disc scanner that will be read. According to the authors in (Krishnamurthi *et al.*, 2015), they stated that the process of attendance management in integrating fingerprint authentication, it consists of two processes which are enrolment and authentication. The paper further stated that during the registration process, the unique biometric traits of the user is recorded and saved in a memory (Krishnamurthi *et al.*, 2015). Meanwhile, (Krishnamurthi *et al.*, 2015) stated that during

the authentication process, the recorded biometric traits are compared to all the existing data in a flash memory to matchmaking.

1.3 Objective

The objectives of this research are as follows:

- I. To develop a biometric fingerprint-based classroom attendance system.
- II. To construct a database that keeps the information of the class for nonconcerning personnel.
- III. To execute benchmarking to an existing attendance systems.

1.4 Scope of Research

The work scopes that will cover in this project comprise the following areas:

The fingerprint-based biometric system will verify and record attendance via a fingerprint reader and the recorded information can be monitored through computer devices such as laptops or personal computers in real-time using Wi-Fi. The target groups for this project are students and teachers. Students will place their fingerprint onto the fingerprint reader for their attendance to be verified and recorded, meanwhile teachers will monitor the attendance through their laptops or personal computers via a website database. The microcontroller that will be used in this project is NodeMCU ESP8266. It has an additional feature which is the Wi-Fi module that creates a connection that allows teachers to monitor the attendance. Furthermore, as for the database to keep the data, a

PHP-coded website will be used to store attendances. Lastly, a prototype of the fingerprint reader module will be attached to a chair to allow the attendance process being made.



CHAPTER 2

LITERATURE REVIEW

2.1 Introduction

In this part chapter, a thorough literature research has been conducted based on the previous works to better understand the research problem being studied. Detailed discussion has been done and analysed on the relationships of each works obtained from various authors that are relevant to this project.

2.2 An Introduction to Biometrics System

A biometric technology or system is basically a design authentication system that identifies a person by determining the originality or authenticity of a particular human body structure or behavioural trait owned by a person. A crucial aspect in creating and developing a functional biometric system is to assess how a person is identified. Depending on the application factors, a biometric system can be called an identification system or a verification system.

A verification system recognizes a person's body traits by comparing the recorded biometric characteristics with the person's own recorded biometric template system. It conducts a one-to-one comparison to determine the identity of the claim individual truth. A verification system accepts or rejects a submission request for identification.

An identification system recognizes a person by searching the entire template database for a match. It conducts one-to-many comparisons to establish the identity of the