# INFLUENCE OF PRODUCT ATTRIBUTES TOWARDS MOBILE PHONE PREFERENCE AMONG MILLENNIAL IN MELAKA

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This report is submitted in partial fulfilment of the requirement for the Bachelor Degree Technology Management with Honours (High Technology Marketing).

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# **APPROVAL**

I hereby acknowledged that I have read this report and in my point of view this is sufficient in terms of scope and quality for the submission and award of a **Bachelor Degree in Technology Management with Honours**(High Technology Marketing).

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# **DECLARATION**

I, Irene Goh Yin Lan, declare that this thesis presented are my own and has been generated by me as the result of my own original research.

The work described in this Degree Thesis, entitled

# "Influence of Product Attributes towards Mobile Phone Preference among Millennial in Melaka"

is the best of the author's knowledge that of the author except where the due reference is made.

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# **DEDICATION**

To my beloved parents, brother and sister.

To my university, my supervisor and my friends.

Thank you.

#### **ACKNOWLEDGEMENT**

I would like to extend my gratitude to my faculty supervisor, Encik Isma Addi Bin Jumbri for his valuable advice and guidance in completing this final year project. Thank you for providing me with the opportunity and inspiration to conduct this study, which has allowed me to gain an insight into the influence of product attributes towards mobile phone preferences among millennial in Melaka and understanding of consumer behaviour in Melaka towards the mobile phone market.

A special note of thanks is extended also to my family, friends, and those who have supported me along the way, especially to those who participated and completing the questionnaire.

I would also like to extend my deepest appreciation to my friends who willingly helped me throughout this research.

Thank you.

#### **ABSTRACT**

This research objective is to determine and identify the product attributes that influence the mobile phone preference among millennial in Melaka. This research also has shown the relationship between the products attributes with the mobile preference and their purchase intention. The research framework is based on the dependent variable which is the mobile phone preference and independent variables which include design, colour, brand and price of a mobile phone. This study was conducted to test the hypotheses. A total of 250 respondents in Melaka participated by providing their valuable responses by answering the questionnaire provided through Google Form. Data analysis was carried out using Statistical Package for Social Science (SPSS) with descriptive analysis, Pearson correlation analysis and multiple regression analysis. The result of the analysis showed that the design of the mobile phone has the most influential and has a significant relationship with the mobile phone preference among millennial.

Keyword: mobile phone preference, millennial, design, colour, brand, price

#### **ABSTRAK**

Kajian ini bertujuan untuk mengkaji hubungan dan mengenal pasti atribut produk yang mempengaruh pilihan telefon bimbit milenium di Melaka. Kajian in juga menunjukkan hubungan antara atribut produk dengan pengaruh pilihan telefon bimbit milenium. Rangka tugasan projek sarjana muda ini adalah berdasarkan pembolehubah bersandar iaitu pilihan kegemaran telefon bimbit milenium di Melaka dan pembolehubah bebas iaitu reka bentuk, warna, jenama dan harga telefon bimbit. Kajian ini dilakukan untuk menguji hipotesis. Sebanyak 250 orang responden di Melaka yang mengambil bahagian dalam kajian ini dengan menjawab soal selidik yang diedarkan melalui Google Form. Data dan respon kajian ini dianalisa menggunakan Statistal Package for Social Sciences (SPSS) melalui deskriptif analisis, Pearson korelasi analisis dan analisi regresi berganda. Keputusan analisa menunjukkan bahawa reka bentuk telefon bimbit merupakan atribut yang paling berpengaruh dalam pilihan telefon bimbit milenium.

Kata kunci: Pengaruh pilihan telefon bimbit, milenium, reka bentuk, warna, jenama, harga

# TABLE OF CONTENTS

CHAPTER	CONT	CENT	PAGE
	APPR	OVAL	
	DECL	ARATION	ii
	DEDIC	CATION	iii
	ACKC	ONWLEDGEMENT	iv
	ABST	RACT	V
	ABSTI	RAK	vi
	TABL	E OF CONTENT	vii
	LIST	OF TABLES	xii
	LIST	OF FIGURES	XV
	LIST	OF SYMBOLS	xvii
	LIST	OF ABBREVIATION	xviii
	LIST	OF APPENDICES	xix
CHAPTER 1	INTRO	ODUCTION	1
	1.1	Background of Research	2
	1.2	Problem Statement	5
	1.3	Research Questions	6
	1.4	Research Objectives	6
	1.4.1	General Objective	6
	1.4.2	Specific Objectives	6
	1.5	Scope and Limitation	7
	1.5.1	Scope	7
	1.5.2	Limitation	8
	1.6	Significance of Research	8

CHAPTER	CONTENT		PAGE	
	1.7	Contribution of Research	8	
	1.8	Summary	10	
CHAPTER 2	LITER	RATURE REVIEW	11	
	2.1	Literature Review	12	
	2.1.1	Worldwide Statistic of Mobile Phone Users	12	
	2.1.2	Malaysia Scenario	13	
	2.1.3	Millennial in Malaysia	14	
	2.1.4	Consumer Decision Process	16	
	2.1.5	Product Attributes	17	
	2.1.6	Influence of Product Attributes	18	
	2.1.7	Consumer Preferences	19	
	2.1.8	Melaka	19	
	2.2	Definition of Key Variables	20	
	2.2.1	Design	21	
	2.2.2	Colour	22	
	2.2.3	Brand	23	
	2.2.4	Price	24	
	2.3	Research Framework	25	
	2.4	Development of Hypotheses	26	
	2.4.1	Design	26	
	24.2	Colour	26	
	2.4.3	Brand	26	
	2.4.4	Price	26	
CHAPTER 3	RESEA	ARCH METHODOLOGY	27	
	3.1	Research Design	28	
	3.1.1	Descriptive Research Design	28	
	3.2	Research Methodology Based on	29	
		Research Objectives		

CHAPTER	CONTI	ENT	PAGE
	3.2.1	Research Objective 1	29
	3.2.2	Research Objective 2	30
	3.2.3	Research Objective 3	30
	3.3	Data Source	31
	3.3.1	Primary Data Source	31
	3.3.2	Secondary Data Source	32
	3.4	Research Site	32
	3.5	Sampling Design	33
	3.5.1	Sampling Technique	35
	3.6	Research Instrument	35
	3.6.1	Questionnaire Development	36
	3.6.2	Structure of Questionnaire	37
	3.7	Research Strategy	38
	3.7.1	Pilot Testing	38
	3.8	Data Analysis	39
	3.8.1	Descriptive Analysis	39
	3.8.1.1	Demographic Analysis	40
	3.8.2	Reliability Analysis	40
	3.8.3	Central Tendencies Measurement	41
	3.8.4	Research Question Analysis	42
	3.8.5	Inferential Analysis	42
	3.8.5.1	Pearson Correlation Analysis	42
	3.8.5.2	Multiple Regression Analysis	43
	3.9	Analysis of Variance (ANOVA)	44
	3.10	Hypotheses Analysis	44
CHAPTER 4	DATA .	ANALYSIS	45
	4.1	Pilot Test	46
	4.2	Research Approach	47
	4.3	Descriptive Analysis	48
	4.3.1	Demographic Analysis	48

CHAPTER	CONT	ENT	PAGE
	4.4	Reliability Analysis	62
	4.5	Central Tendencies Measurement	64
	4.5.1	Independent Variable - Design	64
	4.5.2	Independent Variable - Colour	66
	4.5.3	Independent Variable - Brand	68
	4.5.4	Independent Variable - Price	70
	4.5.5	Dependent Variable - Mobile Phone Preference	72
	4.6	Research Question Analysis	74
	4.6.1	Independent Variable - Design	74
	4.6.2	Independent Variable - Colour	79
	4.6.3	Independent Variable - Brand	84
	4.6.4	Independent Variable - Price	89
	4.6.5	Dependent Variable - Mobile Phone	94
		Preference	
	4.7	Inferential Analysis	99
	4.7.1	Pearson Correlation Analysis	99
	4.7.2	Multiple Regression Analysis	101
	4.7.3	Coefficient	102
	4.7.4	ANOVA Analysis	103
	4.8	Hypotheses Analysis	104
	4.8.1	IV_Design	105
	4.8.2	IV_Colour	105
	4.8.3	IV_Brand	105
	4.8.4	IV_Price	105
CHAPTER 5	DISCU	USSION, CONCLUSION AND	106
	RECO	OMMENDATIONS	
	5.1	Summary of Demographic Analysis	107
	5.2	Summary of Research Question	109
		Analysis	

CHAPTER	CONTENT		PAGE
	5.3	Overall Findings Based on Hypothesis	110
	5.3.1	Hypothesis 1 (IV_Design)	111
	5.3.2	Hypothesis 2 (IV_Colour)	111
	5.3.3	Hypothesis 3 (IV_Brand)	112
	5.3.4	Hypothesis 4 (IV_Price)	112
	5.4	Overall Findings Based on Research	113
		Objectives	
	5.4.1	Research Objective 1	113
	5.4.2	Research Objective 2	117
	5.4.3	Research Objective 3	117
	5.5	Contribution of Research	118
	5.5.1	Contribution in Studies	118
	5.5.2	Contribution in Industry	119
	5.6	Limitations of Research	120
	5.7	Recommendations for Future Studies	121
	5.8	Conclusion	122
	Bere.	RENCES	123
		dix A: Questionnaire	123
		dix B: Gantt Chart (PSM 1 & PSM 2)	135

# LIST OF TABLES

TABLE	TITLE	PAGE
1	Dominant Mobile Phone Vendors in Malaysia	13
2	Population by Age ('000), Melaka	33
2.1	Structure of Questionnaire	37
3	Interpretation of Mean Value Range	41
3.1	Interpretation of Correlation Indices	43
4	Reliability Analysis for Pilot Test of 30 Respondents	46
4.1	Analysis of Respondents by Gender	48
4.2	Analysis Respondents by Age	49
4.3	Analysis Respondents by Race	50
4.4	Analysis Respondents by Level of Education	51
4.5	Analysis Respondents by Monthly Income	52
4.6	Analysis Respondents by Marital Status	53
4.7	Analysis Respondents by Occupation	54
4.8	Analysis Respondents by Mobile Phone Ownership	55
4.9	Analysis Respondents by Time Period of Ownership	56
4.10	Analysis Respondents by Important Attributes	57
4.11	Analysis Respondents by Favourite Mobile Phone's Design	58
4.12	Analysis Respondents by Favourite Mobile Phone's Colour	59
4.13	Analysis Respondents by Expectation Mobile Phone's Price	60
4.14	Analysis Respondents by Favourite Mobile Phone's Brand	61
4.15	Overall Reliability Analysis	62
4.16	Reliability Analysis by Section	63
4.17	Central Tendencies Measurement of Design	64

TABLE	TITLE	PAGE
4.18	Central Tendencies Measurement of Colour	66
4.19	Central Tendencies Measurement of Brand	68
4.20	Central Tendencies Measurement of Price	70
4.21	Central Tendencies Measurement of Mobile Preference	72
4.22	Research Question Analysis A1	74
4.23	Research Question Analysis A2	75
4.24	Research Question Analysis A3	76
4.25	Research Question Analysis A4	77
4.26	Research Question Analysis A5	78
4.27	Research Question Analysis B1	79
4.28	Research Question Analysis B2	80
4.29	Research Question Analysis B3	81
4.30	Research Question Analysis B4	82
4.31	Research Question Analysis B5	83
4.32	Research Question Analysis C1	84
4.33	Research Question Analysis C2	85
4.34	Research Question Analysis C3	86
4.35	Research Question Analysis C4	87
4.36	Research Question Analysis C5	88
4.37	Research Question Analysis D1	89
4.38	Research Question Analysis D2	90
4.39	Research Question Analysis D3	91
4.40	Research Question Analysis D4	92
4.41	Research Question Analysis D5	93
4.42	Research Question Analysis DV1	94
4.43	Research Question Analysis DV2	95
4.44	Research Question Analysis DV3	96
4.45	Research Question Analysis DV4	97
4.46	Research Question Analysis DV5	98
4.47	Pearson Correlations between Variables	99
4.48	Multiple Regression Analysis	101

TABLE	TITLE	PAGE
4.40		102
4.49	Coefficients	102
4.50	ANOVA	103
4.51	Coefficients for Hypotheses Analysis	104
5	Review of Research Question Analysis	109
5.1	Review of Statistical Analysis	110
5.2	Inferential Analysis of Design	112
5.3	Inferential Analysis of Colour	113
5.4	Inferential Analysis of Brand	114
5.5	Inferential Analysis of Price	115

# LIST OF FIGURES

FIGURE	TITLE	PAGE
1	Worldwide Statistic of Mobile Phone Users	12
2	Percentage Distribution of Mobile Phone by Age Category in Malaysia	14
3	Consumer Buying Decision Process	16
4	Mobile Phone Penetration Rate per 100 by State in Malaysia.	20
5	Research Framework	25
5.1	Analysis of Respondents by Gender	48
5.2	Analysis Respondents by Age	49
5.3	Analysis Respondents by Race	50
5.4	Analysis Respondents by Level of Education	51
5.5	Analysis Respondents by Monthly Income	52
5.6	Analysis Respondents by Marital Status	53
5.7	Analysis Respondents by Occupation	54
5.8	Analysis Respondents by Mobile Phone Ownership	55
5.9	Analysis Respondents by Time Period of Ownership	56
5.10	Analysis Respondents by Important Attributes	57
5.11	Analysis Respondents by Favourite Mobile Phone's Design	58
5.12	Analysis Respondents by Favourite Mobile Phone's Colour	59
5.13	Analysis Respondents by Expectation Mobile Phone's Price	60
5.14	Analysis Respondents by Favourite Mobile Phone's Brand	61

FIGURE	TITLE	PAGE
5.15	Research Question Analysis A1	74
5.16	Research Question Analysis A2	75
5.17	Research Question Analysis A3	76
5.18	Research Question Analysis A4	77
5.19	Research Question Analysis A5	78
5.20	Research Question Analysis B1	79
5.21	Research Question Analysis B2	80
5.22	Research Question Analysis B3	81
5.23	Research Question Analysis B4	82
5.24	Research Question Analysis B5	83
5.25	Research Question Analysis C1	84
5.26	Research Question Analysis C2	85
5.27	Research Question Analysis C3	86
5.28	Research Question Analysis C4	87
5.29	Research Question Analysis C5	88
5.30	Research Question Analysis D1	89
5.31	Research Question Analysis D2	90
5.32	Research Question Analysis D3	91
5.33	Research Question Analysis D4	92
5.34	Research Question Analysis D5	93
5.35	Research Question Analysis DV1	94
5.36	Research Question Analysis DV2	95
5.37	Research Question Analysis DV3	96
5.38	Research Question Analysis DV4	97
5.39	Research Question Analysis DV5	98
5.40	Hypotheses Analysis	104

# LIST OF SYMBOL

 $\mu$  = Mean

R / r = Pearson Correlation Coefficient

 $\beta$  = Beta Coefficient Value

 $\rho$  = Level of Significance

% = Per cent

 $H_o \hspace{1.5cm} = \hspace{1.5cm} Null \hspace{1mm} Hypothesis$ 

 $H_1$  = Allternative Hypothesis

# LIST OF ABBREVIATION

IT = Information Technology

RCC = Radio Common Carrier

GPS = Global Positioning System

MCMC = Malaysian Communications and Multimedia Commission

HPUS = Hand Phone Users Survey

LCD = Liquid-Crystal Display

2G = Second Generation

4G = Fourth Generation

LTE = Long-Term Evolution

iOS = iPhone Operating System

UTAR = Universiti Tunku Abdul Rahman

ANOVA = Analysis of Variance

UTeM = Universiti Teknikal Malaysia Melaka

SPSS = Statistical Package for Social Science

# LIST OF APPENDICES

# **APPENDIX** TITLE

A Questionnaire

B Gantt Chart

# **CHAPTER 1: INTRODUCTION**

#### **OVERVIEW**

Chapter 1 comprises the background of research, problem statement, the research questions, the research objectives, the scope and limitations of research, significance of the research and contribution of the research. In this chapter, the evolution and innovation of the mobile phone was briefly described and reviewed. The product attributes of mobile phone were being outlined and determined. This chapter subsequently described the research objectives which were to study the attributes of mobile phone that influence millennial preferences, to determine factors of millennial preference and to analyse the factors that influence millennial in purchasing a mobile phone. The scope of the study was also defined in this chapter, to figure out how broad this study would explore. In this research approach, the study would focus on the relationship between product attributes with the mobile phone preference of millennial. Specifically, the millennial in Melaka is the target respondents of this study. This chapter then further identifies the limitation and propose a suggestion for future studies. Lastly, in this chapter researcher also identifies the significance and contribution of the study to the society as a whole, and also to individuals.

# 1.1 Background of Research

The telephone was first invented and introduced by Alexander Graham Bell in 1876. It's a tool that enables two or more users to communicate even though they are far apart. In the year of 1876, the telephone played a crucial role as a mass media for communication purpose. A few years later, in the mid of 1990s, studies found that telephone is no longer playing a big role as people start to innovate and adopt information technology (IT) which has possess the similar function as a telephone. For example, the teller machine or telegraph (Mohd Azam, 2012). Later on, Martin Cooper invented the first mobile phone. It was the first invention that can be carried around. However, it did not have most of the functions as the current mobile phone now.

With the advent of technology and the high rate of product development in innovation, the mobile phone has transformed dramatically and evolved rapidly. It changes the needs and wants of the users and also affects their preferences towards the mobile phone. The mobile phone has evolved from a device that was invented primarily for two-ways communication purpose through the phone call to a mobile phone which is now multi-functional (Kushchu, 2007).

In the market, there are a lot of styles and design of mobile phone that are available. Therefore, there are wide options and selection available to users. Years ago, mobile phones were an extravagant and large device that users carried on their backs. Mobile phones back then used to weigh 25 to 30 pounds and have very limited connectivity range. But now, in the year 2018 mobile phones are light and capable of multitasking at the same time with connectivity all around the world.

45 years ago in the year of 1973, Motorola invented the first functional and portable hand-held mobile phone. With the turbulent global economic conditions and advent of technology, electronic mobile phone manufacturers such as Samsung, Huawei, Oppo, Lenovo and many more mobile phone manufacturers are shifting and innovating their products from basic devices; Radio Common Carrier (RCC), Brick Phone, The Clamshell to a palm-sized mobile phone with seemingly endless specifications and features. The development of the product is important as consumer expectations are changing as technology advances (P. C. Hong et al., 2004).

Product attributes are attributes or additional characteristics that define a particular product. A product's attributes are what makes a product different or stand out from the others. Product attributes play an important role in adding value to the product and it will influence the consumer purchase decision. Attributes of product can also be defined as the product features that are able to fulfil and satisfy users' preferences through the usage of the product (Kotler & Armstrong, 2010). Product attributes are important to users because users evaluate and compare the attributes with the others before making the purchase decision. The product attributes help users to make a selection of the product when they are in a dilemma in choosing between two or more different products. Product attributes are also important to marketers and electronic mobile phone manufacturers. This is because marketers and manufacturers can make use of product attributes to distinguish their products from competitors (Karen, 2013).

Attributes of a product are also be classified into two distinct categories which are concrete and abstract attributes (Snelders & Schoormans, 2004). Concrete attributes also known as extrinsic and tangible attributes. This because tangible attributes are physical items that can be seen and felt. Whereas, abstract attributes are known as intrinsic and intangible attributes. Intangible attributes are non-physical items that cannot be seen and felt but are functional and beneficial. According to the study conducted by Lay-Yee (2013), the attributes are categorized as concrete attributes are those that can be physically felt and touched.

Based on the previous study by Lay-Yee (2013), she also have carried out a research among Malaysians and the result of the study indicated that product features, both software and hardware are considered the most influential factor in smartphone purchase making-decision. Besides, supported with the study by Snelders & Schoormans, (2004), also found that the underlying elements and factors that influence the consumer preference towards mobile phone and their purchase intention is the concrete attributes and followed by the price of the mobile phone. The after sales service and brand name have a moderate impact. Another study of Uddin, Zahan Lopa, & Oheduzzaman, (2014), found out that the most influencing factors affecting the buying decision are the physical attributes and price of the mobile phone. Researcher Azira claimed that product feature and brand name are the most influential factor of attributes (Rahim et al., 2016). Researcher Md Alamgir Hossain found that mobile phone users give preference to price and visual appeal of a mobile handset (Mohammad & Jahan, 2018).

Based on previous research, mobile phone, particularly the smartphones have become one of the indispensable and inseparable gadgets in our lives, especially to the millennial, students and working adults. The mobile phone functions as their alarm, clock, camera, calculator, games console, map navigator, calendar scheduler, music player and many more. The mobile phone is now pervasive with new technology that is for different functions and utilization. All of the mobile phones now is featured with wireless connectivity, a long-lasting battery, processors, a built-in web browser, and Global Positioning System (GPS). And yet consumers in this era have a higher expectation and wants more from their mobile phone. According to research carried out by Oulasvirta (2013), he determined and identified a total of five design attributes that consumer considers before buying a mobile phone. The five design characteristic are the wireless connection with Internet browser, screen colour, camera resolution and voice activation function (Oulasvirta et al., 2013).