

AUTOMATED VISION INSPECTION BASED IC COMPONENT
LOCATOR USING DEEP LEARNING

IBRAHIM SOLIMAN MOHAMED

UNIVERSITI TEKNIKAL MALAYSIA MELAKA

**AUTOMATED VISION INSPECTION BASED IC
COMPONENT LOCATOR USING DEEP LEARNING**

IBRAHIM SOLIMAN MOHAMED

**This report is submitted in partial fulfilment of the requirements
for the degree of Bachelor of Electronic Engineering with Honours**

**Faculty of Electronic and Computer Engineering
Universiti Teknikal Malaysia Melaka**

JUNE 2019

BORANG PENGESAHAN STATUS LAPORAN
PROJEK SARJANA MUDA II

Tajuk Projek : AUTOMATED VISION INSPECTION BASED IC
COMPONENT LOCATOR USING DEEP LEARNING
Sesi Pengajian : 2018/2019

Saya IBRAHIM SOLIMAN MOHAMED mengaku membenarkan laporan Projek Sarjana Muda ini disimpan di Perpustakaan dengan syarat-syarat kegunaan seperti berikut:

1. Laporan adalah hakmilik Universiti Teknikal Malaysia Melaka.
2. Perpustakaan dibenarkan membuat salinan untuk tujuan pengajian sahaja.
3. Perpustakaan dibenarkan membuat salinan laporan ini sebagai bahan pertukaran antara institusi pengajian tinggi.
4. Sila tandakan (✓):

SULIT*

(Mengandungi maklumat yang berdarjah keselamatan atau kepentingan Malaysia seperti yang termaktub di dalam AKTA RAHSIA RASMI 1972)

TERHAD*

(Mengandungi maklumat terhad yang telah ditentukan oleh organisasi/badan di mana penyelidikan dijalankan.)

TIDAK TERHAD

Disahkan oleh:

(TANDATANGAN PENULIS)

(COP DAN TANDATANGAN PENYELIA)

Alamat Tetap:

Tarikh : Tarikh :

*CATATAN: Jika laporan ini SULIT atau TERHAD, sila lampirkan surat daripada pihak berkuasa/organisasi berkenaan dengan menyatakan sekali tempoh laporan ini perlu dikelaskan sebagai SULIT atau TERHAD.

DECLARATION

I declare that this report entitled “AUTOMATED VISION INSPECTION BASED IC COMPONENT LOCATOR USING DEEP LEARNING” is the result of my own work except for quotes as cited in the references.

Signature :

Author :

Date :

APPROVAL

I hereby declare that I have read this thesis and in my opinion this thesis is sufficient in terms of scope and quality for the award of Bachelor of Electronic Engineering with Honours.

Signature :

Supervisor Name :

Date :

DEDICATION

For my beloved father and mother.

ABSTRACT

With the coming of the era of industrial revolution 4.0, manufacturers produce high-tech products. As the production process is refined, inspection technologies become more important. Specifically, the inspection of a printed circuit board (PCB), which is an indispensable part of electronic products, is an essential step to improve the quality of the process and yield. Image processing techniques are utilized for inspection, but there are limitations because the backgrounds of images are different, and the kinds of component shape and size parameters are normally various. In order to overcome these limitations, methods based on machine learning and deep learning have been developed recently. In this project, I have developed an IC components locator software to help in inspection process, this software is relying on 2 model of most popular object detection on deep learning field (Yolo V3 and Faster RCNN), I have trained both models and performed a comparison between their results in terms of mAP, loss, inference time and training time. Yolo V3 and Faster RCNN have been trained on a filtered open source dataset of PCB that contains 163 Images, an annotation and augmentation tool has been developed in purpose of increasing the amount of our dataset. Finally, OPENVINO toolkit has used for optimization process and infer both models on various Intel CPU to run our deep learning network on edge.

ACKNOWLEDGEMENTS

First and foremost, I would like to acknowledge and express my utmost gratitude to my supervisor Professor Dr. Zulkalnain Bin Mohd Yussof from Faculty of Electronics and Computer Engineering, Universiti Teknikal Malaysia Melaka (UTeM) for his essential guidance and supervision throughout the research of this final year project. I am grateful for he has generously shared his experience and valuable knowledge, the unconditional support and encouragement towards the completion of this thesis.

Finally, I would like to thank my peers, my beloved family for their moral support in completing this final year project.

TABLE OF CONTENTS

DECLARATION	
APPROVAL	
DEDICATION	
ABSTRACT	i
ACKNOWLEDGEMENTS	ii
TABLE OF CONTENTS	iii
LIST OF FIGURES	iv
LIST OF TABLES	x
LIST OF SYMBOLS AND ABBREVIATIONS	xi
LIST OF APPENDICES	xiii
CHAPTER 1 INTRODUCTION	1
1.1 Project Background	1
1.2 Problem Statement	3
1.3 Objectives of the Research	3
1.4 Scope of Work	4

1.5	Report Structure	4
CHAPTER 2 BACKGROUND STUDY		5
2.1	INSPECTION CATEGORIES	5
2.1.1	AOI, automated optical inspection	6
2.1.2	AVI, automated vision inspection	7
2.2	INSPECTION TECHNIQUES	8
2.2.1	Image subtraction	8
2.2.2	Morphological Image Processing	9
2.2.3	Template Matching	10
2.2.4	Feature-based approach	10
2.3	Dataset Preparation	11
2.4	Object Detection	11
2.4.1	Machine Learning approaches	12
2.4.2	Deep Learning approaches	12
2.5	CPU vs GPU	16
CHAPTER 3 METHODOLOGY		19
3.1	Annotation Tool	19
3.1.1	Developing Tools and Requirements	20

3.1.2	Bounding Box Annotation	20
3.1.3	Data Augmentation	23
3.2	PCB Dataset	26
3.2.1	YOLO Annotation	27
3.2.2	PASCAL VOC Annotation	28
3.3	Benchmarking Hardware and System	30
3.4	YOLO V3	30
3.4.1	Compilation and Testing	30
3.4.2	Training Process	31
3.5	Faster RCNN	32
3.5.1	Compilation and Installation	32
3.5.2	Training Process	34
3.5.3	Exporting a trained model for inference	38
3.6	Determine the accuracy of person detection with mean average precision (mAP)	39
3.7	OPENVINO	40
3.7.1	Installation	40
3.7.2	Yolo Optimization	42
3.7.3	Faster RCNN Optimization	44

CHAPTER 4	RESULT AND DISCUSSION	46
4.1	Annotation Tool	46
4.2	PCB Dataset Preparation	49
4.3	Performance analysis for convolutional object detector in IC allocation using YoloV3 and Faster RCNN	50
4.3.1	Number of training iterations versus mAP and loss	50
4.3.2	Number of training iterations versus training time and memory usage	54
4.3.3	Inference time using different hardware accelerator	56
4.4	Inspection Software	58
CHAPTER 5	CONCLUSION AND FUTURE WORKS	59
5.1	Conclusion	59
5.2	Future work recommendation	61
5.2.1	Collecting more PCB dataset	61
5.2.2	Comparison over more deep learning models	61
5.2.3	Optimizing using different toolkit for Intelligent on the edge	62
REFERENCES		63
APPENDICES		67

LIST OF FIGURES

Figure 1.1: Part of PCB Inspection Process	3
Figure 2.1: Printed Circuit Board after Fabrication	6
Figure 2.2: AOI Machine	6
Figure 2.3: PCB Sample for AVI	7
Figure 2.4: AVI Machine	7
Figure 2.5: Probing of An Image with Structuring Element	9
Figure 2.6: Template Matching Technique	10
Figure 2.7: RCNN, Regions with CNN Features	12
Figure 2.8: Faster RCNN Detection Process	13
Figure 2.9: Yolo Bounding Box Equations	15
Figure 2.10: YoloV3 Architecture	15
Figure 2.11: Current Object Detection Comparison	16
Figure 2.12: CPU vs GPU Architectures	17
Figure 2.13: GPU Parallel Architecture	18
Figure 3.1: Block Diagram of Developing Our Software	19
Figure 3.2: Sample of Original annotation format	26
Figure 3.3: Sample of YoloV3 Annotation Format	27
Figure 3.4: Conversion Programming Equation of Original Annotation to Yolo Annotation	27

Figure 3.5: File Path of Original Dataset to Generate Yolo Ground Truth	28
Figure 3.6: Sample of PASCAL VOC Annotation Format	29
Figure 3.7: YoloV3 Makefile Configuration	30
Figure 3.8: YoloV3 obj.data Training File	31
Figure 3.9: YoloV3 Training Dataset Path (train.txt)	32
Figure 3.10: Faster RCNN Model Configuration	36
Figure 3.11: Faster RCNN Train Configuration	36
Figure 3.12: Faster RCNN Evaluation Configuration	36
Figure 3.13: Faster RCNN Training Input Reader	37
Figure 3.14: Faster RCNN Evaluation Input Reader	37
Figure 3.15: OPENVINO Optimization Process	41
Figure 3.16: YoloV3 Custom Layer Optimization Configuration	43
Figure 3.17: YoloV3 Optimization Output	43
Figure 3.18: Faster RCNN Custom Layer Optimization Configuration	44
Figure 3.19: Faster RCNN Optimization Output	45
Figure 4.1: UTeM Developed Annotation Tool	47
Figure 4.2: Output Ground Truth using Available Augmentation Techniques	47
Figure 4.3: Faster RCNN mAP Training Graph	51
Figure 4.4: Faster RCNN Loss Training Graph	51
Figure 4.5: YoloV3 Loss and mAP Training Graph	52
Figure 4.6: Faster RCNN and YoloV3 Parameters Comparison	55
Figure 4.7: Faster RCNN and YoloV3 Frame Inference Time Comparison	57
Figure 4.8: Automated Vision Inspection Based IC Component Locator Software	58

Figure 5.1: Tensor RT Optimization Tool Kit

62

LIST OF TABLES

Table 3.1: Development Libraries Used for PCB Annotation Software	20
Table 3.2: Guide for Buttons of PCB Annotation Software	21
Table 3.3: Guide for Drawing New Bounding Box	22
Table 3.4: Guide for Augmenting Our Dataset	24
Table 3.5: Libraries Used in Training of Faster FRCNN	33
Table 3.6: OPENVINO Installation Guide	40
Table 4.1: Augmentation Techniques and Annotation Files name	46
Table 4.2: Sample of Augmentation Output	48
Table 4.3: Training Annotation Formats	49
Table 4.4: Faster RCNN and YoloV3 mAP and Loss Scores	51
Table 4.5: Ground Truth with YoloV3 and Faster RCNN Detections	53
Table 4.6: Models Training Time	55

LIST OF SYMBOLS AND ABBREVIATIONS

2D	:	2 Dimensions
ALU	:	Arithmetic Logic Unit
AOI	:	Automated Optical Inspection
API	:	Application Programming Interface
AVI	:	Automated Vision Inspection
BFLOP	:	Billion Floating Point Operations
CNN	:	Convolutional Neural Network
CPU	:	Central Processing Unit
DLDT	:	Deep Learning Deployment Toolkit
DNN	:	Deep Neural Network
DSLR	:	Digital Single-Lens Reflex
FN	:	False Negative
FP	:	False Positive
FPGA	:	Field-Programmable Gate Array
FPN	:	Feature Pyramid Networks
FVI	:	Final Vision Inspection
GPU	:	Graphical Processing Unit
HOG	:	Histogram of Oriented Gradients
IC	:	Integrated Circuit

IoU	:	Intersection of Union
IPU	:	Imaging Processing Unit
IR	:	Intermediate Representation
JPG	:	Joint Photographic Group
mAP	:	Mean Average Precision
PCB	:	Printed Circuit Board
PNG	:	Portable Network Graphics
R-CNN	:	Region Convolutional Neural Network
ROI	:	Region of Interests
RPN	:	Region Proposal Network
SIFT	:	Scale-Invariant Feature Transform
SSD	:	Single Shot Multibox Detector
SVM	:	Support Vector Machine
TP	:	True Positive
UTeM	:	Universiti Teknikal Malaysia Melaka
VPU	:	Vision Processing Unit
YoloV3	:	You Only Look Once Version 3

LIST OF APPENDICES

Appendix A: UTeM Annotation and Augmentation Tool	67
Appendix B: Converting from original annotation format to Yolo annotation format	75
Appendix C: Generating Training and Validation text files for Yolo Training	77

CHAPTER 1

INTRODUCTION

1.1 Project Background

The machine-controlled inspection of Printed Circuit Boards (PCBs) serves a purpose that is long-established in technology. The aim is to alleviate human inspectors of the tedious and inefficient task of trying to find those defects in PCBs that could lead on to electrical failure. As an example, circuit breaks have rather obvious implications for electrical failure, and human inspectors typically miss those defects. It is merely arduous to visually examine many thousands of printed wires with parts placement, every couple of thousandths of a foot across, for several hours each day without any mistakes or misses that can cause a lot of problem in production line. Such mistakes, whereas dead perceivable, also are pricey. The time is anticipated once the print circuit boards are going to be thus fine that human inspectors should use

microscopes instead of the magnifying glasses currently in use. With the rapid-movement limitations of microscopic viewing, the unskillfulness of human scrutiny is going to be intolerable. Automated, machine based mostly, scrutiny relieves this drawback by providing a machine computer vision solution. Obviously, there square measure employment, and wide-ranging economic implications of such technology that should be thought of alongside the technology itself. So, Inspection automation has become a unique and important tool to boost quality in printed circuit board (PCB) manufacturer factories. Nowadays Manufacturing Industries needs machine-controlled inspection since, within the fabrication processes, there square measure uncertainties, tolerances, defects, relative position and orientation errors, which may be analyzed by vision sensing, Machine algorithms and Deep Neural Networks.

This project proposes an approach for printed circuit board (PCB) component locator using the power of most recent deep learning networks that could achieve an impressive result in purpose of inspection automation, the main function of this project is generating data that includes the location, dimensions and categories of each component, this data can help in generating inspection board recipe. Currently this recipe is created for each new board in production line manually by operator using a custom-made bounding box drawing mechanism and type selection for each component.

During my project, a comparison between YoloV3[8] and Faster R-CNN [9] object detection networks will be made as a component locator by training both networks on provided electronics board datasets [10].

1.2 Problem Statement

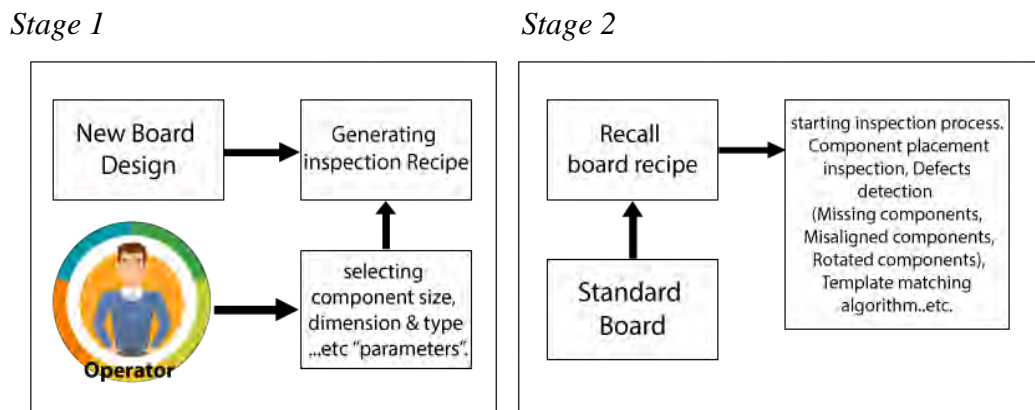


Figure 1.1: Part of PCB Inspection Process

As shown in figure 1, stage 1 shown the procedures that operators follow for a new board in their production line. The operator needs to draw a bounding box around each component and select component's family, type and other parameters that can help in specifying suitable inspection algorithm. This operation is time costly and need much efforts and concentration of the operator. So, my project will be focusing in generating new board recipe or even help in automating part of this inspection stage by allocating, localizing each component and classify some this component, on the other hand the second stage is nearly automated by a lot of popular algorithms in imaging processing fields, and it is nearly stable and required less operator efforts and time.

1.3 Objectives of the Research

- i. To develop annotation and augmentation software for dataset preparation.
- ii. To train, test and compare IC component locator based on object detection network (YoloV3 vs Faster R-CNN)
- iii. To deploy our IC component locator on Intel CPU computer using OPENVINO software development kit.

1.4 Scope of Work

In purpose of automated inspection, a problem statement has been issued about operator manually select and draw bounding box around ROI for each component once there is a new board design and choose the suitable inspection algorithm, so by developing an automated component locator using DNN and CNN, we will be able to save the operator time and effort by automatically identify the ROI for each component, that will help operator in choosing the suitable inspection algorithm in faster way. My network will be developed on Tensorflow or caffe2 framework using python programming language in purpose of reaching ± 10 px localization of component body size. Finally, we will optimize our network and deploy it on intel CPU computer using OPENVINO software development kit.

1.5 Report Structure

This thesis is organized and arranged into 5 major chapters. In chapter 1, the overview of PCB inspection is discussed in the project background. In addition, the problem statement, objective and scope of work will be outlined clearly in this section. In chapter 2, the past studies related to PCB automated inspection will be included in this chapter. In chapter 3, all relevant experiments and techniques used in this project will be mentioned in detail. As well as a flowchart of system will be discussed. In chapter 4, the performance of our system will be recorded and interpreted in term of accuracy, computation time and reliability. In last chapter, a conclusion will be drawn from this project. In addition, the recommendation for the future plan which related to the project will be made in this section.

CHAPTER 2

BACKGROUND STUDY

2.1 INSPECTION CATEGORIES

In PCB manufacturing industries, Optical inspection has been grown up quickly in past few decades. It is currently serving a very important role in fabrication and mass production process. Most PCB manufacturing players are currently relying on AOI machines to detect and report different kind of defects on boards when photo-printing or etching. Notwithstanding, AVI (Automated Vision Inspection) that generally additionally referred to as FVI (final vision inspection) is growing in an exceedingly comparatively quick pace, however not nevertheless wide used in the market. AOI and AVI machines are different categories of inspection machines with different function, however their operating concept still similar. several technologies of AVI are designed from AOI. The PCB makers are currently using AOI and AVI