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JUDUL: Data Transmission Secrecy Via AES System (AES)

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Saya Rebecca Lourdes
(HURUF BESAR)

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(TANDATANGAN PENYELIA)

MOHAMAD RADZI BIN MOTSID
Pensyarah
Fakulti Teknologi Maklumat dan Komunikasi
Universiti Teknikal Malaysia Melaka (UTM)

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DATA TRANSMISSION SECRECY VIA AES SYSTEM (DTS)

REBECCA A/P LOURDES

**This report is submitted in partial fulfillment of the requirements for the Bachelor of
Computer Science (Computer Networking)**

FACULTY OF INFORMATION AND COMMUNICATION TECHNOLOGY

UNIVERSITI TEKNIKAL MALAYSIA MELAKA

2009

DECLARATION

I hereby declare that this project report entitled

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Is written by me and is my own effort and that no part has been plagiarized without citations.

STUDENT : _____ DATE: _____

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DEDICATION

To my beloved parents, Lourdes Pius Francis and Rajeswary David for their seems less expressions and love and fully support....

To my supervisor, Mr. Mohammad Radzi bin Motsidi, for making it all worthwhile...

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I as a project developer for this software system would like to convey my gratitude to almighty God in giving me strength and courage in completing my PSM. The credit also goes to my beloved parent Lourdes Pius Francis and Rajeswary David, my fiancée Vicknes Ratha Krishnan, my siblings, Theresa Lourdes, Boy and Bethoven and my friends Clva hansneary Clvakumaran, Chitradevi Egamulum, Sharmini Mohan, Geetha Nagendran. Kasthuri Sivarajoo and Krystle Arakasamy, for giving me moral support and guided me in some problems during developing phases.

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ABSTRACT

This paper presents a system on the framework of a computational system with LAN architecture which applies client server application. This system will be able to generate cryptography keys and exchange them between client and server in secure way. So by using cryptography technique, user will be able to transfer their username and password entered in E-Faculty webpage to database securely. This system uses Java as programming language. The targeted user for this system is UTeM staffs.

ABSTRAK

Sistem ini menggunakan aplikasi “client server” di mana pertukaran data berlaku d anantara “client server”. Untuk system, prototype yang dipilih ialah E-Faculty dimana penghantaran “username” dan “password” dihantar dari laman web ke database untuk tujuan validasi.Oleh yang itu, teknik “cryptography” digunak untuk menghantar maklumat dengan selamat.Sistem ini adalah sistem untuk pertukaran kunci “cryptography” untuk menghantar maklumat sulit di dalam sesuatu rangkaian.

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CHAPTER I

INTRODUCTION

1.1 Project Background

Year 2009 entertain us in the warmest way as we have just step into its entrance path. 52 years we have been independently building up an extreme growth in the technology where it really helps to build the good name of our country among bunches of competing country all over the world. Yet, it has to be sad climax if we could scratch out the growth of forgery cases. Forgery is touching its ultimatum level where it is found in many department and aspects and stealing the secret of a confidential data has been one of it. There is no more perfect reliance for a server to ensure the data sent is only viewed by the respected party he intended. This gala has to be snub but is there a perfect way to do it? On protecting the data, there is a perfect method to do which is merely known as encryption.

Although moral values and good working etiquettes are taught to all human beings especially in a field that concerns in securing and respects others private data, not many implements that. During data communications in one or more network, data hacking and stealing is very common and growing bigger as the intruders are hunger for money and fame. So, network security is becoming vital especially for firms and companies that concerns data security during data transmission. Therefore, when

transmitting a data from one network to another or from one computer to another, security plays a major role. Hence, this project uses cryptography method when transmitting a data from a client to server in order to save the data from trespassers.

Encryption is the process of using cryptography. Cryptography uses mathematical algorithms to translate data into a clear unreadable format that can only be efficiently deciphered with a specific cryptographic key or inverse algorithm process. Hence, encryption is the process of transforming information using an algorithm to make it unreadable to anyone except those possessing special knowledge, usually referred to as a key.

Encryption is the conversion of data into a form, called a cipher text that cannot be easily understood by unauthorized people. **Decryption** is the process of converting encrypted data back into its original form as it can be understood.

This project will apply cryptography technique into unsecure E-Faculty website that have been used for meeting room and lab booking in Faculty of Infrastructure and Communication Technology (FTMK), University of Technical Malaysia Melaka (UTeM).

1.2 Problem Statement

E-Faculty is a web application for laboratory and meeting room booking in the FTMK, UTeM. The application has been used for several years. The major problem of this application is the process of booking is unsecured where the username and password are transferred from client to server in plain text. This username and password is readable by whoever that are connected in the same network. So, the E-Faculty needs a application that can secure the transmission of username and password.

1.3 Objectives

The objectives of this proposed system are;

- **To apply cryptography technique in prototype applications.**

Generate keys to be used in prototype applications is to do the encryption and decryption process since it is using the AES standard. There are 3 keys generated in this system, Shared Key or Secret Key which is generated by using AES algorithm, Public Key and Private Key which are generated using RSA algorithm. Shared key generated in client group whereas public and private key generated in server.

- **To integrate key generator into prototype of client server application.**

The AES key is generated in client while the RSA key is generated in server. The AES key generated is based on 128bits key whereas the RSA key is generated based on 1024bits key.

- **Apply secure key exchange**

The Shared Key generated using AES standard that will be used for communication between client and server. The Shared key will be transmitted using Public Key encryption generated using RSA standard. AES using the asymmetric encryption therefore only one key the Shared Key can be used for both the encryption and decryption. Therefore key exchange is important because only server can generate the key to encrypt and decrypt which is the public key and private key.

- **To apply a prototype of secure client server application.**

The generated shared key is encrypted by the public key generated by the server and it is transfer through the LAN cable but unable to read by others. The encrypted shared key is then received by the server and it is decrypted to view the original data by the private key generate by server.

1.4 Scope

- **Prototype**

The prototype that is chosen for Data Transmission Secrecy via AES System (DTS) is E-Faculty system which is used for lab and meeting room booking. The system requires username and password from the authorized user. Then the username and password is sent through the LAN network to the database server. When it reaches the database server, the username and password will be validated. After the validation, the user can use the system to book the lab or meetig room. When they booked the lab or meeting room, any of the authorized party such as Registrar or officer can grant their request.

- **Technique**

Technique that is used in DTS system is cryptography technique. All the username and password is transferred through the LAN network. So, before the

data are transmitted, the username and password are encrypted and sent to server. After reaching server, the username and password will be decrypted back. By this the connection will be secure from hands of hackers

- **Platform**

The platform that is used to apply for cryptography is by using Java as the programming language. Java source code will be used to encrypt and decrypt the data that is transmitted through the connection. As Java Standard Edition provide the platform specifically for security features, it will be easier to generate keys, encrypt and decrypt the data according to certain standards.

- **Standard**

Standard that is chosen to work the system's cryptography are two standards and they are Advanced Encryption Standard (AES) and RSA algorithm. An algorithm called Rijndael was developed by Joan Daemen and Vincent Rijmen is accepted to be used for AES cryptography. AES is based on 128bit blocks with 128-bit keys. AES uses symmetric key to encrypt and also decrypt. The another standard that is applied in this system is RSA algorithm which uses 1024 bits and applies asymmetric keys for encryption and decryption. The asymmetric keys are known as Public key and Private key.

- **Process**

Overall process involves both Server and Client to generate keys. Server will generate asymmetric keys; Public and Private Key whereas, client will generate Secret key. First, the server will send Public key to client. Client will use the Public key to encrypt the secret key. Then, the encrypted secret key will be sent to server which it will be decrypted back again into original secret key using Private Key.

When any authorized user sign in to the elab booking system, the user's username and password will be sent through the connection. Before the

username and passwords are sent through the connection, the data will be encrypted using secret key in client. After that, it will be transmitted through the connection and when it reaches server, the server will decrypt back the data using secret key that was decrypted in server previously. Finally the user will be authenticated and allowed to use the system freely.

- **User**

The type of authenticated user in DTS system is FTMK lecturers and other staff like technicians who have the authority to book the lab. Students are not allowed use this system as this system only for those who can book lab.

1.5 Project Significance

The significance of this project towards the society is their personal particulars are no longer on threat. Threat, in this context means, their password cannot not be seen and used by others. This simply means, it is purely secure and confidential.

The approach of using Advanced Encryption Standard (AES) compare to Data Encryption Standard (DES), is much more better and significance because the use of 56 bit key and 64-bit blocks is no longer consider safe against attacks based on exhaustive key search. The latest standard of AES is based on 128bit blocks with 128-bit keys.

1.6 Expected Output

As what has been planned and decided on planning phase, the system would be Java base application and be more user friendly with GUI design. The system should be able to encrypt data before sending and will be used to authenticate user by decrypting it in the server side. Both this encryption and decryption process comes out with a symmetric key and asymmetric concept combination where a Public Key, Private Key and Shared Key will be produced. The Public and Private Key will be generated in server side while the Shared Key will be generated in client side.

1.7 Conclusion

The cryptography method used in the EFaculty lab booking system, expected to be useful to the user to encrypt and decrypt the users' password with the symmetric and asymmetric key concept combination. Data Transmission Serecy via AES System (DTS) will produce the secure environment for the users to enter their password peacefully as it will not be hacked by any intruder.

CHAPTER II

LITERATURE REVIEW AND PROJECT METHODOLOGY

2.1 Introduction

In developing any new project, the initial step that a programmer should take is doing researches and study so that he or she can identify information, ideas and methods that relevant to his or her project. By this theoretical base for research, one can determine the nature of his or her project. According to Sharmini d/o Mohan (2007), *Software System for Mould Manufacturing purposes with Mobile Technology*, to develop a new project, the research are very important because all the information from the research about the project is used as a guideline to develop a new project and execute it successfully.

This chapter discusses and studies on Literature Review and Methodology about the E-Faculty user's encrypted username and password transmission across the wired medium from one node to another in one network. For this project, the research will be done by reference to books, articles, online journals about the existing systems that are