"I hereby declare that I have read through this report entitle "Development of Unmanned Surface Vehicle" and found that it has comply the partial fulfillment for awarding the degree of Bachelor of Mechatronics Engineering"

Signature	:
Name	: Dr. Mohd Shahrieel Mohd Aras
Date	:

DEVELOPMENT OF UNMANNED SURFACE VEHICLE

ONG CHEAH HOW

A report submitted in partial fulfilment of the requirements for degree of Bachelor in Mechatronics Engineering

Faculty of Electrical Engineering UNIVERSITI TEKNIKAL MALAYSIA MELAKA

2016

I declare this report entitle "Development of Unmanned Surface Vehicle" is the result of my own research except as cited in references. The report has not been accepted for any degree and is not concurrently submitted in candidature of any other degree.

Signature :....

Name : ONG CHEAH HOW

Date :....

To my beloved mother and father

ACKNOWLEDGEMENT

I would like to express my gratitude and appreciation to all those who gave me the possibility to complete this report. A special thanks to my final year project coordinator, Nur Maisarah Binti Mohd Sobran, whose help, stimulating suggestions and encouragement, helped me to supervise and guide my project especially in writing this report.

I would also like to acknowledge with much appreciation the crucial role of the staff of Underwater Laboratory and Microprocessor Laboratory, who gave the permission to use all required machinery and the software to complete this project.

Special thanks go to my fellow undergraduate students, who assist me in designing using Solidwork and gave suggestion to complete the whole report.

Last but not least, many thanks go to my supervisor, Dr. Mohd Shahrieel bin Mohd Aras whose have given his full effort in guiding me in achieving the goal as well as his encouragement to maintain my progress in track. I would like to appreciate the guidance given by other supervisor as well as the panels especially in my project presentation that has improved my presentation skills by their comment and tips.

ABSTRACT

Unmanned Surface Vehicle (USV) is a type of vehicle that can be categorized in Remotely Operated Vehicle (ROV) class. The range of application for USV is very wide including marine rescue, surveillance, seabed mapping and military uses. The USV is a vehicle that is able to adapt to various mission by installing the specific equipment or hardware. The problems faced during the fabrication of USV are manoeuvrability, stability and speed. This project is about developing an USV that can perform seabed mapping mission. The USV built have to be small scale and low cost. Besides that, the USV should be able to control in a certain range and have a good battery life. In designing the USV, SolidworksTM software is used and then the design of USV undergoes various simulation tests such as stress test, displacement test and flow simulation. Next, the hardware that selected such as brushed DC motor, propeller and rudder should be able to drive the USV and achieve a certain performance in terms of manoeuvrability, power and control. The USV undergoes a series of field test at the end to evaluate its ability and performance in seabed mapping mission. In buoyancy test, the results obtained shows that the additional floats had increased the buoyancy force of the USV which in turn increased the payload can be carried by USV. The USV is considered as slightly unstable when equipped with floats and components but with extra weight attached on USV, it helped to balance it and the USV is able to travel straight. Speed of USV was also fast enough to carry out seabed mapping mission. Lastly, the USV successfully carried out its seabed mapping mission in a 10 m x 10 m area at Tasik Ayer Keroh.

ABSTRAK

Kenderaan Permukaan tanpa Pemandu (USV) adalah satu jenis kenderaan yang boleh dikategorikan dalam kelas kenderaan kawalan jauh (ROV). Aplikasi bagi USV adalah sangat luas termasuk misi penyelamat laut, pengawasa, pemetaan dasar laut and kegunaan tentera. USV juga adalah satu jenis kenderaan yang mampu menyesuaikan kepada misi yang berlainan jenis dengan pemasangan alatan yang tertentu. Masalah yang dihadapi semasa fabrikasi USV adalah cara mengerakkan USV, kestabilan dan kelajuan. Tujuan projek ini adalah untuk membangunkan satu USV yang boleh melaksanakan misi pemetaan dasar laut. Selain itu, USV yang dibina hendaklah dalam kos yang rendah dan scala yang kecil. USV juga haruslah dikawal dari jarak yang tertentu dan mempunyai hayat bateri yang bagus. SolidworksTM adalah perisian yang digunakan untuk mereka bentuk USV dan akan menjalani ujian simulasi seperti ujian tekanan, ujian anjakan dan simulasi aliran. Seterusnya, perkakasan seperti DC motor berus, kipas dan kemudi perlu dipilih dan seharusnya dapat memandukan USV dan mencapai satu tahap prestasi dari segi cara menggerakkan USV, kuasa dan kawalan. Akhirnya, USV yang dibina akan menjalani beberapa ujian lapangan untuk menilai prestasi dan keupayaannya untuk menjalani misi pemetaan dasar laut. Keputusan yang diperolehi dalam ujian keapungan menunjukkan tambahan pelampung telah meningkatkan daya keapungan dan muatan USV. USV tidak stabil setelah dilengkapkan dengan pelampung dan komponen tetapi berat tambahan dilampirkan atas USV menstabilkan USV agar USV boleh jalan dalam arah lurus. Kelajuan USV juga cukup pantas untuk menjalankan misi pemetaan dasar laut. Akhir sekali, USV yang dibina berjaya menjalankan misi pemetaan dasar laut dalam kawasan 10 m x 10 m atas Tasik Ayer Keroh.

TABLE OF CONTENTS

CHAPTER	TITL	Е	PAGE		
	ACKN	ACKNOWLEDGEMENT			
	ABST	RACT	vi		
	TABL	LE OF CONTENTS	viii		
	LIST	OF TABLES	xii		
	LIST	LIST OF FIGURES			
	LIST	OF APPENDICES	xviii		
1	INTR	ODUCTION	1		
	1.1	Background of Study	1		
	1.2	Motivation	3		
	1.3	Problem Statement	4		
	1.4	Objective	5		
	1.5	Scope	5		
	1.6	Summary	5		
2	LITE	RATURE REVIEW	6		
	2.1	Introduction	6		
	2.2	Factors Affects the Design of USV	6		
	2.3	Architecture of Platform Design	7		
		2.3.1 Architecture Design	7		
		2.3.2 Design Comparison on Architecture	12		

2.4	Thruster	13
	2.4.1 Thruster Design	13
	2.4.2 Design Comparison on Thruster Design	15
2.5	Characteristic of Propeller	15
	2.5.1 Diameter	15
	2.5.2 Pitch	16
2.6	Navigation Control System	17
	2.6.1 Control System	17
2.7	Theory of Buoyancy	19
2.8	Theory of Centre of Gravity (CG)	20
2.9	Theory of Centre of Buoyancy (CB)	21
2.10	Theory of Stability	21
2.11	Summary	22
MET	HODOLOGY	23
3.1	Overview	23
3.2	Project Flow Chart	24
3.3	Project Methodology Flow Chart	25
3.4	Hardware Description	26
	3.4.1 Body Frame	26
	3.4.2 Brushed DC Motor	27
	3.4.3 Propeller	28
	3.4.4 Rudder	29
	3.4.5 ESC (Electronic Speed Control)	30
	3.4.6 Controller	31

3

	3.4.7	RC Servo	33
	3.4.8	FPV Camera	34
	3.4.9	Depth Sensor	35
	3.4.10	GPS Device	36
3.5	Softw	are Description	37
	3.5.1	Solidworks TM Software	37
	3.5.2	Design Overview	37
	3.5.3	Drawing of Pontoon	37
	3.5.4	Drawing of Centre Body	40
	3.5.5	Drawing of Assemble	41
3.6	Hardv	vare Development of USV	42
	3.6.1	Development of Body Structure of USV	42
	3.6.2	Assembly of Hardware Components	43
	3.6.3	Development of Floats	45
	3.6.4	Final Assemble of USV	46
3.7	Solidy	vorks TM Analysis	48
	3.7.1	Analysis 1: Flow Trajectories	48
	3.7.2	Analysis 2: Centre of Gravity	48
3.8	Exper	iment Implementation Method	49
	3.8.1	Experiment 1: Buoyancy Test	49
	3.8.2	Experiment 2: Stability Test	52
	3.8.3	Experiment 3: Speed Test	54
	3.8.4	Experiment 4: Accuracy Test for Depth	55
		Sensor	

		3.8.5	Experiment 5: Seabed Mapping	57
	3.9	Summ	ary	58
4	RES	ULTS A	ND ANALYSIS	59
	4.1	Overv	iew	59
	4.2	Solidv	vorks TM Analysis	60
		4.2.1	Analysis 1: Flow Simulation	60
		4.2.2	Analysis 2: Centre of Gravity	63
	4.3	Exper	iment Results	67
		4.3.1	Experiment 1: Buoyancy Test	67
		4.3.2	Experiment 2: Stability Test	70
		4.3.3	Experiment 3: Speed Test	72
		4.3.4	Experiment 4: Accuracy Test for Depth	76
			Sensor	
		4.3.5	Experiment 5: Seabed Mapping	78
	4.4	Summ	ary	82
5	CON	CLUSI	ON AND RECOMMENDATION	83
	5.1	Concl	usion	83
	5.2	Recon	nmendation	85
REFERENC	CES			86
APPENDIC	ES			88

LIST OF TABLES

TABLE	TITLE	PAGE
2.1	Architecture design of USV	9
2.2	Revision of different architecture design of USV	12
2.3	Description of 3 different type of thruster design	15
3.1	Monohull and multihull design	26
3.2	Comparison between monohull and multihull design	27
3.3	Specification of the Brushed DC Motor	28
3.4	Specification of the propeller	29
3.5	Specification of rudder and support set	30
3.6	Specification of ESC	31
3.7	Specification of the controller	32
3.8	Specification of the RC Servo	33
3.9	Specification of FPV camera	34
3.10	Specification of depth sensor	35
3.11	Specification of Garmin GPSMAP 76CSx	36
4.1	Centre of gravity from origin in Solidworks TM	64
4.2	Centre of gravity from reference point	64
4.3	Volume of water displaced from the tub by original USV	66
4.4	Volume of water displaced from the tub by USV with floats	67

4.5	Observation of forward movement	69
4.6	Distance travelled every 2 s	71
4.7	Results testing on lab tank	75
4.8	Depth recorded in 10 m x 10 m area	77
4.9	GPS coordinates of 4 edges of tested area	80

xiii

LIST OF FIGURES

FIGURE	TITLE	PAGE
1.1	Example picture of USV	1
1.2	Example picture of hovercraft on the left and USV on the right	2
2.1	Rudder and propeller used for steering	14
2.2	Diameter of propeller	16
2.3	Theoretical distance (pitch), actual distance and slip	16
2.4	Block diagram of heading control	17
2.5	Automatic navigation control algorithm	18
2.6	Fuzzy controller Infrastructure	18
2.7	Guidance based on offset distance	19
2.8	Illustration of buoyancy force	20
2.9	Illustration of changing CG in human	20
2.10	Illustration of CB of wood block	21
2.11	Illustration of relationship between CB and CG	22
3.1	Project flow chart	24
3.2	Project methodology flow chart	25
3.3	Brushed DC motor	28
3.4	Propeller	29
3.5	Rudder and support set	30

3.6	ESC (Electronic Speed Control)	31
3.7	4 channel 2.4 GHz controller	32
3.8	Waterproof RC servo	33
3.9	SYMA X8W FPV camera	34
3.10	LUCKY fish finder	35
3.11	Garmin GPSMAP 76CSx	36
3.12	Pontoon design with flat top	38
3.13	Pontoon design with curved top	38
3.14	Pontoon with filleted outer top	38
3.15	Final design of pontoon	39
3.16	Initial design of centre body	40
3.17	Final design of centre body	40
3.18	Final design and assemble of USV	41
3.19	Comparison between designed body and purchased body	43
3.20	Inside of the USV	44
3.21	Rear of USV	44
3.22	Actual picture of float	45
3.23	Mounting under the floats	45
3.24	Top view of final assemble	46
3.25	Side view of final assemble	46
3.26	Rear view of final assemble	47
3.27	Water tub with hole	49
3.28	Load on top of original USV	50
3.29	Load on top of USV with floats	50

3.30	Maximum water level with payload	51
3.31	Experimental layout of stability test	52
3.32	The weight applied on the float	53
3.33	Lab pool	54
3.34	Lab tank labeled with distance from bottom	55
3.35	Experiment setup at Ayer Keroh Lake	57
4.1	Right view of flow trajectories	60
4.2	Front view of flow trajectories	60
4.3	Top view of flow trajectories	61
4.4	Isometric view of flow trajectories	61
4.5	Right view of centre of gravity	63
4.6	Front view of centre of gravity	63
4.7	Top view of centre of gravity	64
4.8	Isometric view of centre of gravity	65
4.9	Buoyant force versus payload for original USV	68
4.10	Buoyant force versus payload for USV with floats	69
4.11	Position of weight on the lower left area	71
4.12	USV travelling to right side when moving forward	71
4.13	Velocity graph of 3 different tests	73
4.14	Acceleration graph of the USV	73
4.15	Actual and measured depth	77
4.16	Front view of seabed mapping (3D surface)	79
4.17	Side view of seabed mapping (3D surface)	79
4.18	Isometric view of seabed mapping (3D surface)	80

4.19	Isometric view of seabed mapping (wireframe 3D surface)	80
4.20	Image of tested area from satellite	82
4.21	Image from smartphone application	83

xvii

LIST OF APPENDICES

APPENDIX TITLE

PAGE

90

A Project Gantt Chart

CHAPTER 1

INTRODUCTION

1.1 Introduction

In recent years, the unmanned surface vehicle (USV) was seen in a rapid growth and is considered as one of the popular category in marine transportation. The unmanned surface vehicle (USV) has also been called autonomous surface craft (ASC). The USV removed the operators or crew from the platform; therefore this type of vehicle was named as unmanned surface vehicle. The USV can be controlled either autonomous or manually by the operator from distance away. Fast development of systems such as global positioning system and wireless data systems had contributed for the rapid growth on USVs for various applications. Figure 1.1 showed the example of USV. For better understanding, the development of unmanned surface vehicle is explained as in the journal [1].



Figure 1.1: Example picture of USV

Basically, the platform design of USVs consisted of few types such as mono-hull, catamaran, trimaran and hovercraft. USVs normally were propelled by using either thruster under surface water or above surface water. For hovercraft case, it moved with a thruster and cushion of air under the hull. Steering of the USVs was done with the installation of rudder behind the thruster. Figure 1.2 showed the example of hovercraft and USV.



Figure 1.2: Example picture of hovercraft on the left and USV on the right

Under the MIT Sea Grant College Program, Autonomous Surface Craft (ASCs) were first developed in 1993. The first ASC produced under this program was named ARTEMIS. This ASC was then used to collect simple bathymetry data in the Charles River in Boston, MA. In the earlier stage of development, the USV possessed a major problem which was its small size. Smaller in size means the endurance and seakeeping were limited. With the continuous development, the USVs have grown into a more stable transport on the water. It can now adapt to various mission and applications. The major uses of USVs included research on sea, defense, survey, rescue and surveillance activities. In future, the USVs may achieve longer endurance and it is possible to envision a new era of ocean observing. This will benefit a lot of scientific and military missions by using long range USVs. Wider adoption of USVs may lead to reduced capital costs and thus additional applications of the technology.

1.2 Motivation

First and foremost, the final year project is compulsory to complete within two semesters to fulfillment the requirement for award the degree of Bachelor Mechatronics Engineering. The reason that I choose to design and fabricate an unmanned surface vehicle (USV) as my final year project is because I am personally more interested in the marine application field.

As we have known, Malaysia is still lacking in terms of marine technology compared to the other countries. But, marine technology can benefit to our country in many aspects for example improving safety of Malaysia's sea area. Moreover, recently Malaysia has suffered from the invasion of pirate especially in Sabah and Sarawak. The main reason why Malaysia is targeted is because of lack of patrol from the marine police. Frequently patrolling required a high demand of manpower but with the development of unmanned surface vehicle (USV), the problem can solve easily. USV can be controlled from distance away and it can guarantee the safety of the crew. The police or crew can use USV to obtain the vision of the sea without present in there. Moreover, USV is suitable for other application such as survey, data collecting, rescue, and surveillance mission.

The news of MH370 crashed into the ocean has also alert the importance of development in unmanned vehicle category such as unmanned surface vehicle (USV). The whole world had spent a hundred or thousand million dollar for the rescuing mission. The rescue mission is mostly done by the unmanned marine vehicle because the waves are too big and possess danger to human. We can see a lot of news report that developed countries such as America has deployed advance underwater or surface marine vehicle for rescue mission whereas Malaysia is still in the process of development in this field.

In conclusion, the development of unmanned surface vehicle in Malaysia is still trailed behind the developed countries and there are a lot of efforts needed to accelerate the development of this field in Malaysia.

1.3 Problem Statement

The aim of this project was to design and fabricate a small-scale working model of an Unmanned Surface Vehicle (USV) with dimension included. The risk of continuous staying on the sea or river is higher for humans. A lot of environment factors such as weather, big wave, fast current may affect the crew's safety and the efficiency of certain missions. Therefore, problem exists in how to make the body of USV to become stable and not easily damage. Another problem exists is the difficulty of human to carry out seabed mapping mission for a long period of time. Existence of USV can help to solve this problem but another issue is how big the power consumption required by USV to perform unmanned seabed mapping mission for certain period.

Application of USV in seabed mapping mission required the USV to maintain certain speed on the surface water. Thruster is the one that provide thrust to the vehicle. Many factors affect the thrust produced by thruster. For example, the type of propeller and the specification of the propeller such as pitch diameter and number of blade. The external factor such as air density, air temperature, water density and load of vehicle itself also affect the thrust produced. Cornering angle of USV is one of the problems affected by speed of USV. Fast development of systems such as global positioning system and wireless data systems had contributed for the rapid growth on USVs for various applications. But, communication between USV and platform is proved to be another issue to be solved.

In journal [2], the unmanned surface vehicle is used for multi mission application. The USV is tested with various applications such as harbor surveillance, water quality sampling, maritime search and rescue. Moreover, the unmanned surface vehicle is tested applicable also for sea patrol and environmental monitoring in journal [3] and another journal [4] discussed about the modeling and control of an unmanned surface vehicle for environmental monitoring.

In conclusion, idea of this project is to design a low cost and small scale USV that can operate without crew. In addition, the vehicle should be able to perform basic function of USV, seabed mapping ability and provided with vision came from camera mounted on it.

1.4 Objectives

The main objectives of this project are listed as follow:

- 1. To design and fabricate one type of architecture platform together with thruster suitable for the vehicle to travel on the surface water.
- 2. To design and develop a small scale unmanned surface vehicle (USV) for seabed mapping purpose.
- 3. To test and analyze the performance of USV in term of controllability, maneuverability and stability.

1.5 Scope

The scopes and limitations of this project are:

- 1. The range of control for USV is less than 260 m.
- 2. Speed of the USV achieved is slower than 30km/h (8.333 m/s).
- 3. The USV is controlled by using 2.4 GHz radio control.
- 4. The mounted camera can capture picture and record video for up to 10 minutes
- 5. The USV is tested on Tasik Ayer Keroh.

1.6 Summary

As a summary, chapter 1 introduced about the background of the whole project. The background of the project consists of history of USV, past application of USV and some pictures of USV. Next, the problems faced during the progress are identified and were listed out in problem statements. The main problems that I faced was how to build a low cost and small scale USV by considering other factors such as body design and thruster design. Besides that, the reasons and motivation behind that drive me to complete this final year project also listed in chapter 1. Last but not least, the objectives and scopes to be achieved are stated in the last part of chapter 1.

CHAPTER 2

LITERATURE REVIEW

2.1 Introduction

In literature review, journals and papers of previous work is being reviewed. All the important of experimental result, data or findings is being synthesized and summarized in this chapter. For the analysis of the information obtained, this chapter focused based on 2 main criteria. The first criteria to be studied are on the design architecture of the platform vehicle design while the second criteria are the design of the thruster.

2.2 Factors Affects the Design of USV

In overall, there is several parameter or factors that have to be considered during the designing of an USV. Platform design was the factor that has to be considered when designing the body of an USV. For example, a catamaran USV is safer to travel on rough condition water surface than a mono-hull USV. The motor or type of thruster used were the another factors that affects the speed and manoeuvring ability of an USV. Thruster system with dual motors were expected to provide more thrust to the USV for traveling in rough condition water surface than only one motor to provide thrust. Propeller was another factor that affects the thrust created from the motors. For steering purpose, different type of rudder design provided different steering effect on the USV. The last factor to be considered is the buoyancy of the USV. The buoyancy was calculated or determined based