# MALAYSIA VACATIONS PLANNER (MVP)

NG SHI XIAN

UNIVERSITI TEKNIKAL MALAYSIA MELAKA

#### **BORANG PENGESAHAN STATUS TESIS\***

JUDUL: MALAYSIA VACATIONS PLANNER (MVP)

SESI PENGAJIAN: 2013/2014

Saya, NG SHI XIAN mengaku membenarkan tesis (PSM/Sarjana/Doktor Falsafah) ini disimpan di Perpustakaan Fakulti Teknologi Maklumat dan Komunikasi dengan syarat-syarat kegunaan seperti berikut:

- 1. Tesis dan projek adalah hakmilik Universiti Teknikal Malaysia Melaka.
- 2. Perpustakaan Fakulti Teknologi Maklumat dan Komunikasi dibenarkan membuat salinan untuk tujuan pengajian sahaja.
- 3. Perpustakaan Fakulti Teknologi Maklumat dan Komunikasi dibenarkan membuat salinan tesis ini sebagai bahan pertukaran antara institusi pengajian tinggi.

\*\* Sila tandakan (/) 4.

(PSM)

SULIT	(Mengandungi maklumat yang berdarjah keselamatan atau kepentingan Malaysia seperti yang termaktub di dalam AKTA RAHSIA RASMI 1972)
TERHAD	(Mengandungi maklumat TERHAD yang telah ditentukan oleh organisasi/badan di mana penyelidikan dijalankan)
TIDAK TERHAD	
(TANDATANGAN PENULIS)	(TANDATANGAN PENYELIA)
Alamat tetap: 25, LEBUH RAPAT BARU 16B TAMAN LAPANGAN INDAH, 31350 IPOH, PERAK.	
Tarikh:	Tarikh:
CATATAN: * Tesis dimaksudk	an sebagai Laporan Akhir Projek Sarjana Muda

pihak berkuasa.

\*\* Jika tesis ini SULIT atau TERHAD, sila lampirkan surat daripada

# MALAYSIA VACATIONS PLANNER (MVP)

#### NG SHI XIAN

This report is submitted in partial fulfillment of the requirements for the Bachelor of Computer Science (Software Development)

# FACULTY OF INFORMATION AND COMMUNICATION TECHNOLOGY UNIVERSITI TEKNIKAL MALAYSIA MELAKA 2014

#### **DECLARATION**

I hereby declare that this project report entitled

# MALAYSIA VACATIONS PLANNER (MVP)

is written by me and is my own effort and that no part has been plagiarized without citations.

STUDENT:		Date:	
	(NG SHI XIAN)		
SUPERVISOR:		Date:	
	(DR. SABRINA BINTI AHMAD)		

#### **ACKNOWLEDGEMENT**

I would like to take this opportunity to express my special thanks of gratitude and deep regards to my supervisor, Dr. Sabrina Binti Ahmad for her guidance and monitoring throughout the progress of this report. I also would like to take this opportunity to express a deep sense of gratitude to my friends for providing support while I faced failures in completing the project. Lastly, I also would like to thank my parents for their constant encouragement, which has helped me to complete this project within the limited time.

#### **ABSTRACT**

Today, the growth of technology has lead into the development of many aspect, especially in tourism. Mobile technology is becoming vital for tourism business. Travelers are using their smartphone's Internet capabilities to help them gather holiday information and book tickets. However, planning a trip by your own is not easy. One needs to do a lot of research on particular travel area before they can plan their trip. This may use up a lot of time and cause burden for those who have no experience in planning a trip. As year 2014 is the nation biggest and grandest tourism celebration with Malaysia Truly Asia's, there is a need to develop a mobile application that will assist user to plan vacation in Malaysia. Basically, Malaysia Vacations Planner (MVP) is an easy-to-use, mobile application that allows user to plan their vacation in Malaysia. User just need to key in the visiting location and days, and the application will suggest a feasible itinerary. The application will suggest to user on which places to visit, duration per places and transport mode. The aim of this project is to assist tourist to plan their vacation and to ensure tourist could maximize the value of time spent in Malaysia with the optimal vacation plan. The agile software development methodology has been selected as the software development reference to this project. This methodology is an iterative, team-based approach to development and it emphasizes the rapid delivery of an application in complete functional components. It is a good model for environments that encounters changes. With MVP, user experience can be improved as the system will suggest the attraction places to visit once user select the travel area and enter the number of visiting days. This application will help user to save time in researching for attraction places in a state.

#### **ABSTRAK**

Kepesatan kemajuan teknologi maklumat pada hari ini telah membawa pembangunan yang drastik dalam bidang pelancongan. Teknologi mudah alih menjadi semakin penting dalam perniagaan pelancongan. Pelancong kini menggunakan kemudahan Internet yang terdapat dalam telefon pintar mereka untuk mengumpul maklumat bercuti dan menempah tiket. Namun, merancang sesuatu percutian bukanlah tugas yang mudah. Sebelum merancang percutian, pelancong perlu membuat banyak penyelidikan tentang kawasan pelancongan tertentu. Hal ini mungkin menyebabkan pembaziran masa berlaku dan secara tidak langsung membebankan pelancong yang tidak pernah merancang percutian. Tahun 2014 merupakan sambutan yang termegah bagi sektor pelancongan Malaysia. Justeru, pembangunan aplikasi mudah alih amat diperlukan untuk membantu pelancong merancang percutian di Malaysia. Secara umumnya, Malaysia Vacations Planner (MVP) merupakan satu aplikasi mudah alih yang membolehkan pengguna untuk merancang percutian di Malaysia. Pengguna hanya perlu pilih tempat destinasi, masa yang hendak diluangkan serta jenis percutian, dan aplikasi akan mencadangkan jadual percutian yang bersesuaian dengan pilihan pengguna. Aplikasi tersebut akan mencadangkan kepada pengguna tentang tempat untuk melawat, tempoh melawat bagi setiap tempat dan juga mod pengangkutan. Tujuan projek ini adalah untuk membantu pelancong merancang percutian dan juga memastikan pelancong boleh memaksimumkan nilai masa yang diluangkan di Malaysia. Metodologi pembangunan perisian tangkas telah dipilih sebagai perisian pembangunan untuk projek ini. Kaedah ini merupakan satu pendekatan lelaran yang berasaskan kerja berpasukan bagi tujuan pembangunan. Metodologi ini merupakan model yang baik untuk persekitaran yang terdedah kepada perubahan. Dengan MVP, pengguna boleh menjimatkan masa mereka tanpa perlunya membuat penyelidikan tentang tempat tarikan dalam sebuah negeri.

# TABLE OF CONTENTS

DECLA	ARATION	ii
ACKN	OWLEDGEMENT	iii
ABSTF	ACT	iv
ABSTF	AK	V
TABLI	OF CONTENTS	vi
LIST C	F TABLES	ix
LIST C	F FIGURES	X
LIST C	F ABBREVIATIONS	xi
INTRO	DUCTION	1
1.1	Project Background	1
1.2	Problem statements	2
1.3	Objective	2
1.4	Scope	3
1.5	Project significance	3
1.6	Expected Output	4
1.7	Conclusion	4
LITER	ATURE REVIEW AND PROJECT METHODOLOGY	5
2.1	Introduction	5
2.2	Fact and findings	5
2.2	.1 Domain	6
2.2	.2 Existing systems	11
2.2	.3 Technique	12
2.3	Project Methodology	12
2.4	Project Requirements	
2.4	.1 Software Requirement	
2.4	.2 Hardware Requirement	15

2.4	4.3	Other requirements	15
2.5	Pro	oject Schedule and Milestones	15
2.6	Co	nclusion	16
ANAL	YSIS	<u></u>	17
3.1	Int	roduction	17
3.2	Pro	oblem Analysis	17
3.3	Re	quirement Analysis	18
3.3	3.1	Data Requirement	18
3.3	3.2	Functional Requirement	19
3.3	3.3	Non-Functional Requirements	22
3.4	Co	nclusion	24
DESIG	:N		25
4.1	Int	roduction	25
4.2	Hi	gh-Level Design	25
4.2	2.1	System Architecture	27
4.2	2.2	Entity Relationship Diagram (ERD)	29
4.2	2.3	User Interface Design	30
4.2.3.1 Navigation Design		34	
	4.2.3	.2 Input Design	35
	4.2.3	.3 Output Design	35
4.2	2.4	Conceptual and Logical Database Design	36
4.3	Ph	ysical database design	36
4.4	Co	nclusion	36
IMPLE	EME	NTATION	37
5.1	Int	roduction	37
5.2	Sof	ftware Development Environment Setup	37
5.3	Sof	ftware Configuration Management	40
5.3	3.1	Configuration Environment Setup	40
5.3	3.2	Version Control Procedure	41
5.4	Im	plementation Status	43
5.5	Co	nclusion	44
TESTI	NG.		45
6.1	Int	roduction	45
6.2	Tes	st Plan	45
6.2	2.1	Test Organization	47
6.2	2.2	Test Environment	47
6	2 3	Test Schedule	48

6.3	Test Strategy	49
6.3	3.1 Classes of tests	50
6.4	Test Design	51
6.4	1.1 Test Description	51
6.4	1.2 Test Data	51
6.5	Test Results and Analysis	52
6.5	5.1 Integration Testing Result Analy	ysis52
6.5	5.2 Regression Testing Result Analy	vsis54
6.5	5.3 Usability Testing Result Analysi	<b>s</b> 56
6.5	5.4 Compatibility Testing Result An	alysis56
6.6	Conclusion	57
CONC	LUSION	58
7.1	Introduction	58
7.2	Observation on Weaknesses and Stro	engths 58
7.3	Proposition for Improvement	59
7.4	Contribution	60
7.5	Conclusion	61
REFEI	RENCES	62
APPEN	NDICES I	63
APPEN	NDICES II	65
APPEN	NDICES III	67
APPEN	NDICES IV	73
APPEN	NDICES V	81
A DDFN	JDICES VI	1/11

# LIST OF TABLES

TABLE	TITLE	PAGE
Table 1: Com	paring Selected Research Projects	8
	parison among the existing systems	
	vare Requirement	
	ware Requirement	
	tional Requirements of MVP	
	ormance	
Table 7: Integ	rity	22
	lability	
	rity	
Table 10: Scal	ability	23
	le Planning a Vacation	
	put Design	
	e of version	
v 1	lementation Status	
Table 15: Test	t Organization	47
Table 16: Test	t Environment	48
Table 17: Test	t Schedule of MVP	48
Table 18: Usal	bility Testing Result	56
Table 19: Con	npatibility Testing Result	56
	OT analysis	
Table 21: Stat	e table	68
Table 22: Area	a table	69
Table 23: Phot	to table	70
Table 24: Dist	ance table	71
Table 25: Plac	e table	72
Table 26: Test	t cases for Integration Testing	74
	t cases for Regression Testing (1 Day)	
	t cases for Regression Testing (2 Days)	
	t cases for Regression Testing (3 Days)	

# LIST OF FIGURES

DIAGRAM	TITLE	PAGE
Figure 1: Agile S	Software Development Model for MVP	application13
_	se Diagram for MVP	= =
_	nce Diagram for MVP	
_	Diagram for MVP	
	-View-Controller Architecture	
	Relationship Diagram (ERD)	
	nenu interface	
Figure 8: Area so	election interface	30
Figure 9: State s	election interface	31
Figure 10: Origin	n destination interface	31
Figure 11: Numb	oer of visiting days interface	32
Figure 12: Numb	oer of hours per day interface	32
Figure 13: Holid	ay style interface	33
Figure 14: Itiner	ary result interface	33
Figure 15: Infor	mation for each place interface	32
Figure 16: List		32
Figure 17: Andr	oid Application Deployment	39
Figure 18: Andr	oid Environment Setup	40
Figure 19: Versi	on Control Procedure	42
	to create a test plan	
Figure 21: Integ	ration Testing Cycle 1	52
Figure 22: Integ	ration Testing Cycle 2	53
Figure 23: Integ	ration Testing Cycle 3	53
Figure 24: Regre	ession Testing Cycle 1	52
0	ession Testing Cycle 2	
0	ession Testing Cycle 3	
Figure 27: Gantt	t chart of Project Activities	
Figure 28: User o	guide for MVP	143

#### LIST OF ABBREVIATIONS

ADT - Android Development Tools

ERD - Entity Relationship Diagram

GIS - Geographic Information System

iOS - iPhone Operating System

MVC - Model-View-Controller

MVP - Malaysia Vacations Planner

N/A - Not Applicable

PSiS - Personalized Sightseeing Planning System

POI - Point of Interest

SDLC - Software Development Life Cycle

SPETA - Social pervasive e-Tourism advisor

TRIP - Travel & Recreational Itinerary Planner

#### **CHAPTER I**

#### INTRODUCTION

### 1.1 Project Background

Today, the growth of technology has lead into the development of many aspects, especially in tourism. Mobile technology is becoming vital for tourism business. Travelers are now using their smartphone's Internet capabilities to help them gather holiday information and book tickets. However, planning a trip by your own is not easy. One needs to do a lot of research on particular travel area before they can plan their trip. This may use up a lot of time and cause burden for those who have no experience in planning a trip. As year 2014 is the nation's biggest and grandest tourism celebration with Malaysia Truly Asia's, there is a need to develop a mobile application that will assist user to plan their vacation in Malaysia.

Malaysia Vacations Planner (MVP) is an easy-to-use, mobile application that allows user to plan their vacation in Malaysia. User just need to key in the visit location and days, and the application will suggest a feasible itinerary. The application will suggest to user on which places to visit, duration per places and transport mode. The itinerary will be different based on the days the user key in. Compared to current existing application, MVP will be able to suggest itinerary within a state, so that user will not miss out any interesting attraction while they are visiting that particular state.

Besides that, all information provided in MVP is clear and concise. User will be able to obtain accurate and detailed information about the places that they are going to visit. For time-being, MVP will only cover the famous tourist attraction such as Penang Island. With the use of MVP, user is able to plan their vacation well and maximize the value of time spent in visiting places in Malaysia.

#### 1.2 Problem statements

Travelling is getting popular among people. However, it is not easy to plan a trip as one must be fully prepared with research and planning process for each travel. It may cause burden for those who have no experience in planning a trip. Furthermore, the information obtained from Internet may not be sufficient enough to plan a trip. This eventually will cause a lot of problem for those who never visit Malaysia before and they might easily miss out great places in Malaysia. In addition, there is still lack of applications that ease the user in planning their trip according to states in Malaysia.

#### 1.3 Objective

The objectives of this project are:

# i) To ensure tourist can maximize the value of time spent in Malaysia with the optimal vacation plan

MVP provides information such as places to visit and duration spend in each state. This information enables tourist to spend their time wisely and visit all interesting places in Malaysia.

#### ii) To assist tourist to plan their vacation in Malaysia

MVP is able to ease tourist's job by planning their vacation according to the travel area and days spend in that particular location that they have selected. With MVP, tourist will not miss out any interesting places in Malaysia as all the interesting places are categorized according to state.

#### iii) To save tourist's time on researching and planning a trip

Planning a trip by yourself is not an easy job. By using MVP, it will suggest a feasible itinerary once tourist has selected the travel area and days spend in that particular location. MVP helps tourist to save their time on researching interesting places in Malaysia.

#### 1.4 Scope

User scope for this application is wide. There is no specific age or any restriction on the user. As long as the user's goal is to plan their vacation well, any user can use this application.

#### 1.5 Project significance

With the optimal vacation plan that is suggested by MVP, tourists are able to maximize the value of time spent in Malaysia. User experience is also improved through MVP as they can save up a lot of time from planning their own trip. Besides that, MVP is portable and it is believed that MVP can enhance tourist's experience while they are exploring Malaysia.

#### 1.6 Expected Output

At the end of this development, this project will produce a tool, which is MVP mobile application that acts as a portable plan advisor to assist tourist to spend their time in Malaysia. Besides that, MVP also act as an information provider, whereby the application provides user with detailed information such as duration per places and transport mode on the attraction places in Malaysia. With MVP, user experience can be improved as the system will suggest the attraction places to visit once user has selected the travel area and the number of visiting days. With the use of MVP, it is believed that user will be able to plan a successful vacation and experience a memorable trip in Malaysia.

#### 1.7 Conclusion

This chapter focuses on the project background, problems that are currently faced by user, objectives and scope of this project. The need to develop this application is also being emphasized in this chapter.

The next chapter will focus more on the literature review and the methodology used in this project.

#### **CHAPTER II**

#### LITERATURE REVIEW AND PROJECT METHODOLOGY

#### 2.1 Introduction

This section discusses the literature review and methodology used for this project. The field of this study is tourism. Generally, tourism covers a wide range of areas. However, this project will only focus on the trip planning. There are total seven research projects and six existing systems were chosen for the literature study. Comparisons are made to see the strengths and weaknesses of each existing research project.

The methodology section describes on how Malaysia Vacations Planner (MVP) adopts the agile methodology and it also explains about the reasons for choosing agile methodology. Besides that, the project requirements and project schedule are also included in this chapter.

#### 2.2 Fact and findings

This section discusses the past researches that have been done by other people.

#### 2.2.1 Domain

As the growth of technology has lead into the development of tourism, mobile technology has become vital for tourism business. Büyüközkan and Ergün (2011) stated that electronic tourism is an efficient marketing channel for the travel agencies. They explained that intelligent systems can help the online travel agencies to develop special services.

Nowadays, smartphones can support a variety of information services, whereby user can access to it anytime and anywhere. It is believed that smartphones are highly potential in influencing tourist's experience. In the past research, Wang, Park and Fesenmaier (2012) revealed that smartphones can affect tourists' behaviour and emotional states by addressing a wide range of information needs. They explained that the instant information support of smartphones enable tourists to solve problems in an effective way and also allows them to share their experiences.

With the rapid development of technology, advanced digital application was introduced to tourist. Bongiorno (2012) described that a portable device for planning a vacation or business travel itinerary starts with customizable itinerary templates that used a stored database of destination information, including a country's regions, tourist sites, and other sites of interest location. With the Internet's capability, tourist can also obtained reservation-specific information for air-travel, hotels, and events. He explained that the software is able to assist tourist by providing cueing of itinerary segments, together with directions.

Vansteenwegen, Souffriau, Berghe and Oudheusden (2011) presented the City Trip Planner. They explained that this tourist expert system allows user to plan routes for five cities in Belgium. In order to predict personal interests, the system will consider user's trip constraints and interests before matching to the system database. Furthermore, Vansteenwegen and others also suggested that a real-time planning need to consider about user's personal constraints and the opening hours.

Anacleto, Figueiredo, Almeida and Novais (2013) presented PSiS Mobile, which is a mobile recommendation and planning application to support tourist during vacation. They described that the application provides recommendations about the point of interest to visit based on tourist preferences and suggests a visit planning which can be dynamically adapted based on current user and sight context. Furthermore, the application also records the tourist moves and tasks to help them

remember their trip. However, Anacleto and others also mentioned that it is uncomfortable for the user to be always looking at the small mobile device screen. Besides that, the battery power may run out before tourist finished their tour.

Overall, there are several works related to the project study. Yet, most of these works are web-based and they focus on recommendations about the point of interest to visit based on tourist preferences. However, maximizing the value of time spent in Malaysia is the most important requirement to be concerned in this project.

Table 1 records all the results after comparison has done on the selected research projects.

**Table 1: Comparing Selected Research Projects** 

Author	Year	Tool/Project Name	Strength	Weakness
Mohd Shaznaz	2009	Travel & Recreational	❖ Enable tourist to download	❖ Minimum fee of 5 USD
Shaharis		Itinerary Planner	personalized travel itinerary	❖ Not portable as it is a web
		(TRIP)		portal
				❖ Need Internet connection
Angel Garcia-	2009	Social pervasive e-	<ul> <li>Use geographic information system</li> </ul>	❖ Need Internet connection
Crespo, Javier		Tourism advisor	(GIS) map	
Chamizo, Ismael		(SPETA)	❖ Portable	
Rivera, Myriam			❖ Use social networks to extract user's	
Mencke, Ricardo			information	
Colomo-Palacios,			❖ Record user's travel history	
Juan Miguel			❖ Provide real-time location, weather	
Gomez-Berbis			forecast and time	



Author	Year	Tool/Project Name	Strength	Weakness
Syed Aminuddin Bin Syed Salleh	2009	Trip Planning System	<ul> <li>Provide route alternatives</li> <li>Provide online information such as traveling promotion</li> <li>Use geographic information system (GIS) map</li> </ul>	<ul> <li>Not portable as it is webbased</li> <li>Need Internet connection</li> </ul>
Pieter Vansteenwegen, Wouter Souffriau, Greet Vanden Berghe, Dirk Van Oudheusden	2011	City Trip Planner	<ul> <li>Consider tourist's trip constraints and interests</li> <li>Plan city visit of multiple days</li> <li>Can schedule lunch breaks</li> <li>Integrate the selection of Point of Interest (POI) and the routing between them</li> </ul>	<ul> <li>❖ Not portable as it is web-based</li> <li>❖ Limited city selection</li> </ul>
Ho Poi Yee	2011	E-Tour Guide and Itinerary Planner for Malacca	<ul> <li>Consider tourist's location         preferences and time constraint</li> <li>Provide interactive map to guide         tourist</li> <li>Provide news and events of Malacca</li> <li>Provide currency converter</li> <li>Provide forecast weather report</li> </ul>	❖ Highly dependent on jQuery and CSS to provide interactive map



Author	Year	Tool/Project Name	Strength	Weakness
Wan-Shiou	2013	iTravel	❖ Provide on-tour recommendations in	❖ Need Internet connection
Yang, San-Yih			a mobile with a peer-to-peer	
Hwang			environment	
			❖ Has RF-communication that allows	
			peers that are geographically close to	
			exchange information	
			❖ Portable	
Ricardo	2013	Personalized	❖ Consider tourist preferences and sight	❖ Intended to support a tourist
Anacleto, Lino		Sightseeing Planning	context	after he plan a trip for his
Figueiredo, Ana		System (PSiS) Mobile	❖ Record tourist's move and tasks	vacations on PSiS Web
Almeida, Paulo			❖ Connects to the WorldWeatherOnline	portal.
Novais			web service	❖ No access to new point of
			❖ Uses architectonic identification tag	interest.
			to indicate the point of interest	❖ GPS consume high battery
				power
				❖ Need Internet connection



# 2.2.2 Existing systems

**Table 2: Comparison among the existing systems** 

<b>System Features</b>	Malaysia Trip Planner	TripIt	TouristEye	TripCase	TripAdvisor	WorldMate
Access itineraries anytime (even		✓	✓		✓	
offline)						
Latest events information during trip	✓					
Sync trip plans with Google Calendar/		✓				✓
Outlook						
Itinerary manager	✓	✓	✓	✓	✓	<b>√</b>
Get maps	✓	✓	✓	✓	✓	✓
Share your trip plans via email or	✓	✓		✓	<b>√</b>	✓
social						
Weather forecast		✓		✓		✓
Currency converter						<b>√</b>
Hotel booking				✓	✓	<b>√</b>
History				<b>√</b>		<b>√</b>